

Semantics and Complexity of SPARQL

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³Universidad de Chile

International Semantic Web Conference 2006

A simple RDF query language

```
SELECT ?Name ?Email
WHERE
{
  ?X :name ?Name
  ?X :email ?Email
}
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In general, in a query we have:

H ←

- ▶ Head: processing of some variables.

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In general, in a query we have:

$$H \leftarrow P$$

- ▶ Head: processing of some variables.
- ▶ Body: pattern matching expression.

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In general, in a query we have:

$$H \leftarrow P$$

- ▶ Head: processing of some variables.
- ▶ Body: pattern matching expression.

We focus on *P*.

But things can become more complex...

Interesting features of pattern matching on graphs

- ▶ Grouping
- ▶ Optional parts
- ▶ Nesting
- ▶ Union of patterns
- ▶ Filtering
- ▶ ...

```
{ P1  
  P2 }
```


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```
{ { P1  
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  { P3  
    P4 }  
  
}
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```
{ { P1
  P2
  OPTIONAL { P5 } }

  { P3
    P4
    OPTIONAL { P7 } }

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UNION
{ P9 }
```

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A formal semantics for SPARQL is needed.

A formal approach would be beneficial

- ▶ Clarifying corner cases
- ▶ Helping in the implementation process
- ▶ Providing sound foundations

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In our work:

- ▶ A formal compositional semantics (for simple RDF)
- ▶ Normal forms for patterns
- ▶ Complexity bounds
- ▶ Optimization procedures

Outline

Motivation

SPARQL: an RDF query language

Our contributions

Syntax and semantics of SPARQL graph patterns

Syntax

Semantics

A simple normal form

Complexity results

Well-designed graph patterns

A procedural semantics (ARQ)

Normalization and optimization

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A standard algebraic syntax

- ▶ Triple patterns: just triples + variables, **without bnodes**

```
?X :name "john"
```

```
(?X, name, john)
```

- ▶ Graph patterns: full parenthesized algebra

```
{ P1 P2 }
```

```
( P1 AND P2 )
```

```
{ P1 OPTIONAL { P2 } }
```

```
( P1 OPT P2 )
```

```
{ P1 } UNION { P2 }
```

```
( P1 UNION P2 )
```

```
{ P1 FILTER ( R ) }
```

```
( P1 FILTER R )
```

original SPARQL syntax

algebraic syntax

A standard algebraic syntax (cont.)

- ▶ **Explicit** precedence/association

Example

```
{ t1
  t2
  OPTIONAL { t3 }
  OPTIONAL { t4 }
  t5
}
```

$(((((t_1 \text{ AND } t_2) \text{ OPT } t_3) \text{ OPT } t_4) \text{ AND } t_5))$

Mappings: building block for the semantics

Definition

A mapping is a **partial function** from variables to RDF terms.

The **evaluation** of a pattern results in a **set of mappings**.

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The semantics of triple patterns

Given an RDF graph and a triple pattern t

Definition

The **evaluation** of t is the set of mappings that

- ▶ make t to **match** the graph
- ▶ have as domain the variables in t .

Example

graph	triple	evaluation						
$(R_1, \text{name}, \text{john})$	$(?X, \text{name}, ?Y)$	μ_1 : <table border="1"><tr><td>?X</td><td>?Y</td></tr><tr><td>R_1</td><td>john</td></tr><tr><td>R_2</td><td>paul</td></tr></table>	?X	?Y	R_1	john	R_2	paul
?X		?Y						
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Compatible mappings: mappings that can be merged.

Definition

Mappings are **compatibles** if they **agree** in their **shared variables**.
Compatible mappings can be **extended**.

Example

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- ▶ μ_2 and μ_3 are not compatible

Sets of mappings and operations

Let M_1 and M_2 be sets of mappings:

Definition

Join: $M_1 \bowtie M_2$

- ▶ extending mappings in M_1 with compatible mappings in M_2

Difference: $M_1 \setminus M_2$

- ▶ mappings in M_1 that cannot be extended with mappings in M_2

Union: $M_1 \cup M_2$

- ▶ mappings in M_1 plus mappings in M_2 (the usual set union)

Definition

Left Outer Join: $M_1 \bowtie M_2 = (M_1 \bowtie M_2) \cup (M_1 \setminus M_2)$

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Semantics in terms of operations between evaluations

Let M_1 and M_2 be the **evaluation** of P_1 and P_2 .

Definition

The evaluation of:

$(P_1 \text{ AND } P_2)$	\rightarrow	$M_1 \bowtie M_2$
$(P_1 \text{ UNION } P_2)$	\rightarrow	$M_1 \cup M_2$
$(P_1 \text{ OPT } P_2)$	\rightarrow	$M_1 \bowtie M_2$

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Example

$(R_1, \text{name}, \text{john})$
 $(R_1, \text{email}, \text{J@ed.ex})$
 $(R_2, \text{name}, \text{paul})$

$((?X, \text{name}, ?Y) \text{ OPT } (?X, \text{email}, ?E))$

- ▶ from the Join
- ▶ from the Difference
- ▶ from the Union

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R_1	john
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Boolean filter expressions (value constraints)

In filter expressions we consider

- ▶ equality = among variables and RDF terms
- ▶ unary predicate **bound**
- ▶ boolean combinations (\wedge , \vee , \neg)

Satisfaction of value constraints

A mapping **satisfies**

- ▶ $?X = c$ if it gives the value c to variable $?X$
- ▶ $?X = ?Y$ if it gives the same value to $?X$ and $?Y$
- ▶ $\text{bound}(?X)$ if it is defined for $?X$

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Natural algebraic properties: a simple normal form

- ▶ AND and UNION are commutative and associative.
- ▶ AND, OPT, and FILTER distribute over UNION.

Theorem (UNION Normal Form)

Every graph pattern is *equivalent* to one of the form

$$P_1 \text{ UNION } P_2 \text{ UNION } \dots \text{ UNION } P_n$$

with P_i *UNION-free*.

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SPARQL: an RDF query language

Our contributions

Syntax and semantics of SPARQL graph patterns

Syntax

Semantics

A simple normal form

Complexity results

Well-designed graph patterns

A procedural semantics (ARQ)

Normalization and optimization

The evaluation decision problem

INPUT:

A **mapping**, a graph **pattern**, and an RDF **graph**.

OUTPUT:

Is the **mapping** in the evaluation of the **pattern** against the **graph**?

Evaluation of simple patterns is polynomial.

Theorem

For patterns using only AND and FILTER operators,

*the evaluation problem is polynomial:
 $O(\text{size of the pattern} \times \text{size of the graph})$.*

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Proof.

- ▶ Check that the mapping makes every triple to match.
- ▶ Then check that the mapping satisfies the FILTERs.



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- ▶ Reduction from propositional **quantified SAT**
- ▶ The pattern codifies a quantified formula

$$\forall x_1 \exists x_2 \forall x_3 \cdots \varphi.$$

- ▶ Using **nested OPTs** to codify quantifier alternations.
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From the data-complexity of first-order logic. □

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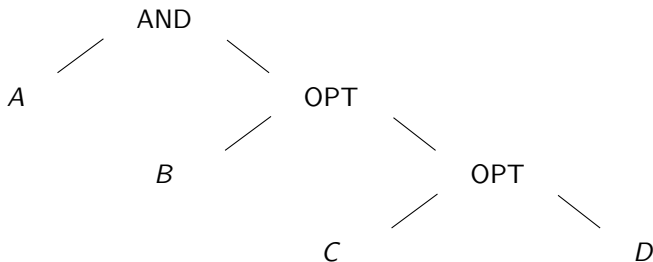
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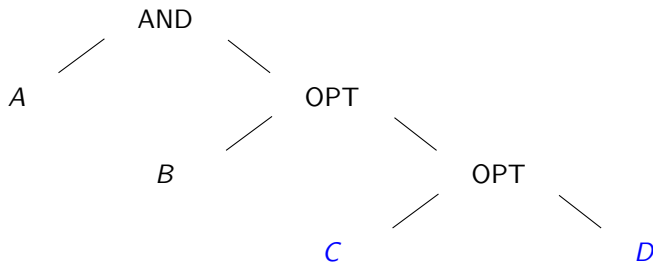
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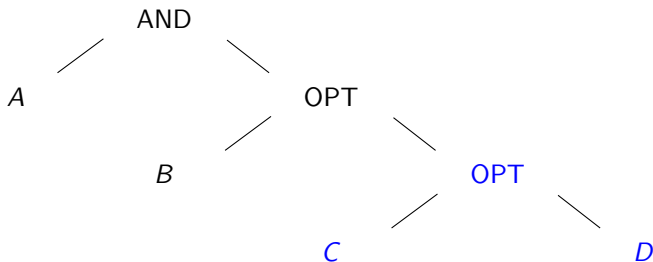
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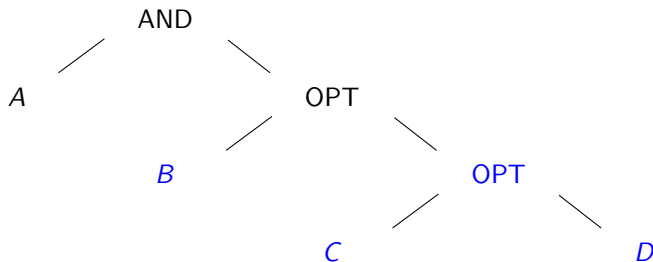
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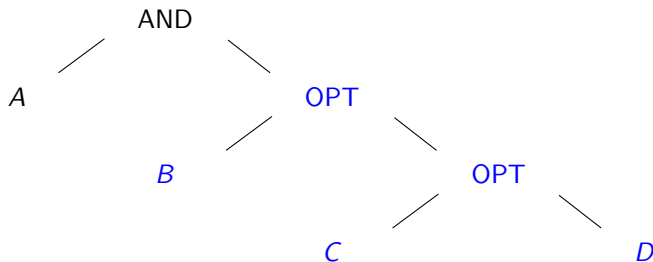
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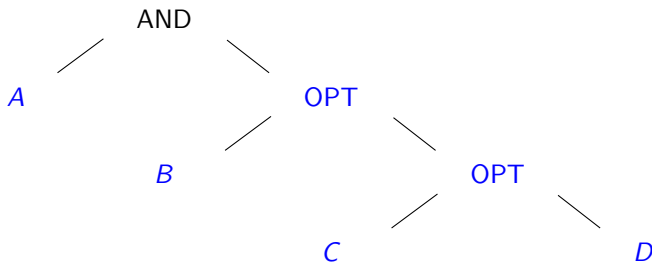
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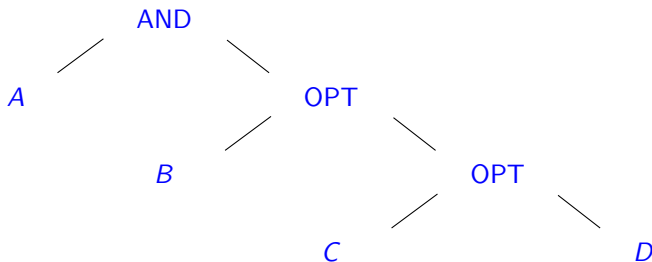
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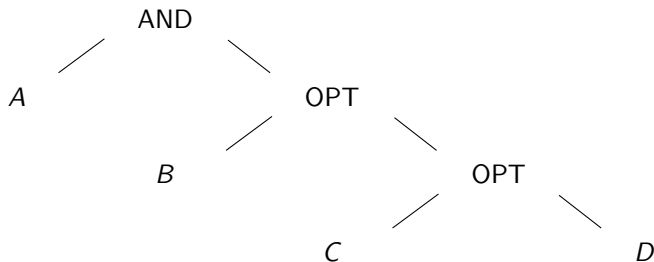
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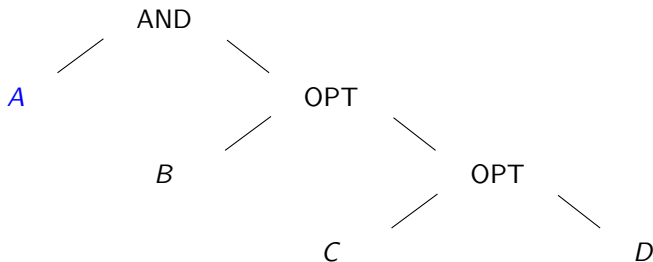
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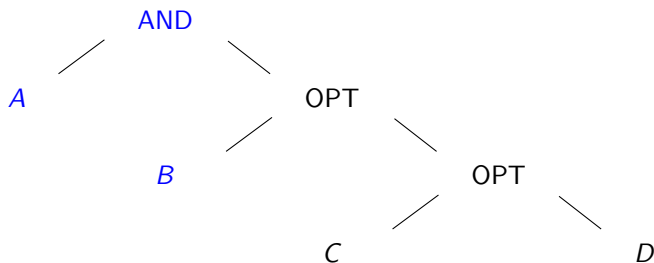
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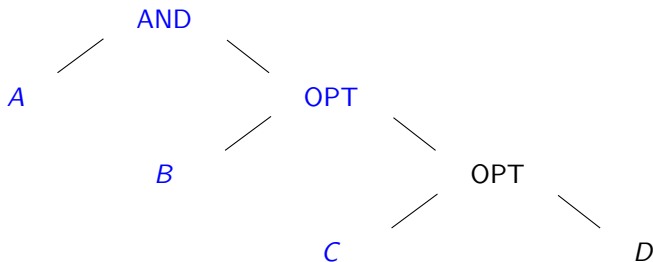
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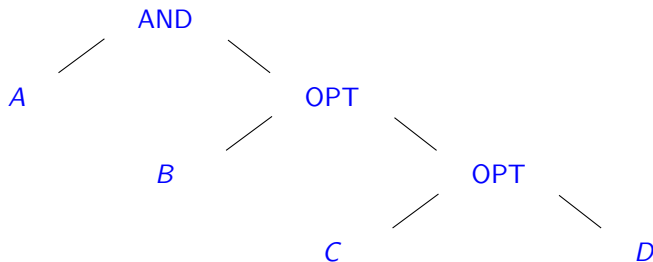
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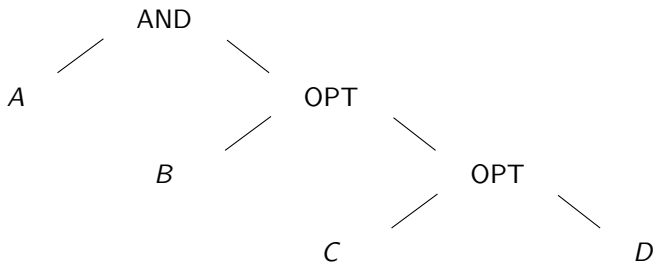
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A simple condition for both semantics to coincide.

Definition

A graph pattern is **well-designed** iff for every OPT in the pattern

(..... (A OPT B))

if a variable occurs **inside B** and **anywhere outside the OPT**, then the variable **must also occur inside A**.

Example

(((?Y, name, paul) OPT (?X, email, ?E)) AND (?X, name, john))

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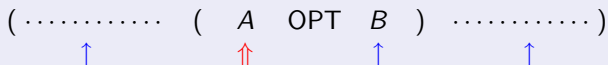
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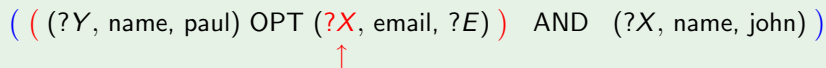
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Theorem

For well-designed graph patterns

depth-first evaluation \equiv *compositional semantics*

Classical optimization is not directly applicable.

- ▶ Classical optimization assumes **null-rejection**.
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Well-designed patterns suitable for reordering-optimization:

Theorem (OPT Normal Form)

Every well-designed pattern is equivalent to one of the form

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with t_i triple pattern, and O_i a pattern of the same form.

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- ▶ Complexity bounds
- ▶ Comparisons with a procedural semantics (df evaluation)
- ▶ Normalization and initial optimizations procedures

Ongoing work

- ▶ Extend to the whole language
- ▶ Include entailment for base cases definitions
(need a W3C decision first).
- ▶ Study other DB aspects of the language

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