

Publications of Jaime Sánchez by type

Type A

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3. Jaime Sánchez, Mauricio Sáenz. Metro Navigation for the Blind. *Computers and Education (CAE)* 55(3):970-981, Jul 2010. Elsevier Science, Amsterdam, The Netherlands. ISSN 0360-1315.
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11. Jaime Sánchez, Mark Halko, Eric C. Connors, Lotfi B. Merabet. Real World Navigation Independence in the Early Blind Correlates With Differential Brain Activity Associated With

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Type B

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Type E2

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Type K

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Type L1

1. Jaime Sánchez, Mauricio Sáenz, Miguel Ripoll. Usability of a Multimodal Videogame to Improve Navigation Skills for Blind Children. In *Proc. 11th ACM Conference on Computers and Accessibility (ASSETS)*, pp. 35-42, Oct 2009. Pittsburgh, PA, USA. ACM Press, New York, NY, USA. ISBN 978-1-60558-819-3.
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8. Jaime Sánchez, Matías Espinoza, Marcia de Borba Campos. Enhancing Orientation and Mobility Skills in Learners who are Blind through Videogaming. In *Proc. ACM Creativity and Cognition (ACM C&C)*, pp. 353-356, Jun 2013. Sydney, Australia. ACM Press, New York, NY, USA. ISBN 978-1-4503-2150-1.
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4. Mauricio Sáenz, Jaime Sánchez. Indoor Position and Orientation for the Blind. In Constantine Stephanidis (ed.), *Proc. 5th Universal Access in Human-Computer Interaction (UAHCI)*, pp. 236-245 (Part III, vol. 5616), Jul 2009. San Diego, CA, USA. Springer-Verlag, Berlin/Heidelberg, Germany. Lecture Notes in Computer Science.

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Type N

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Type Q

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