

A Gradual Probabilistic Lambda Calculus

Wenjia Ye Matías Toro Federico Olmedo



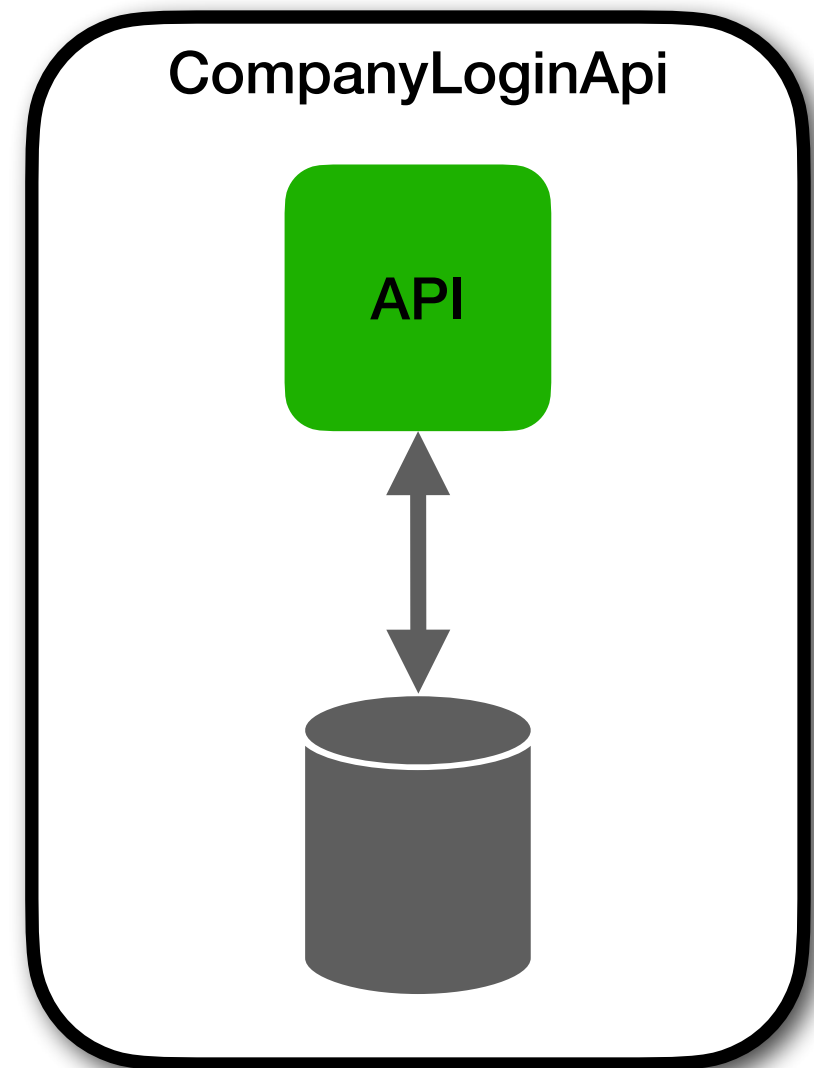
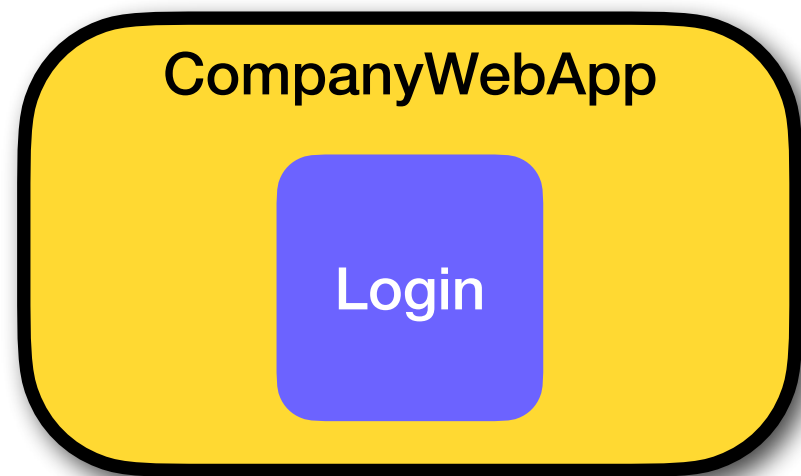
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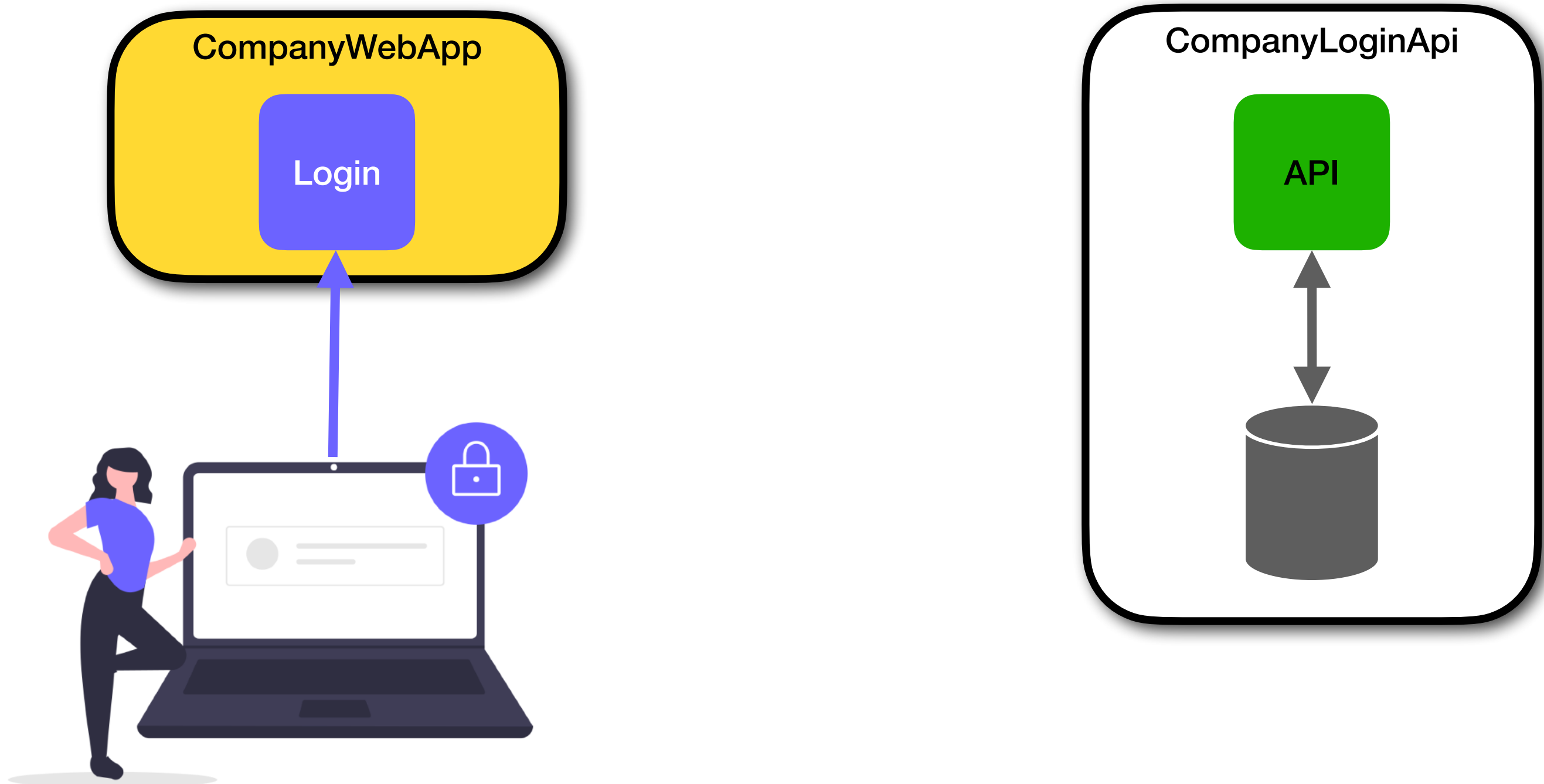


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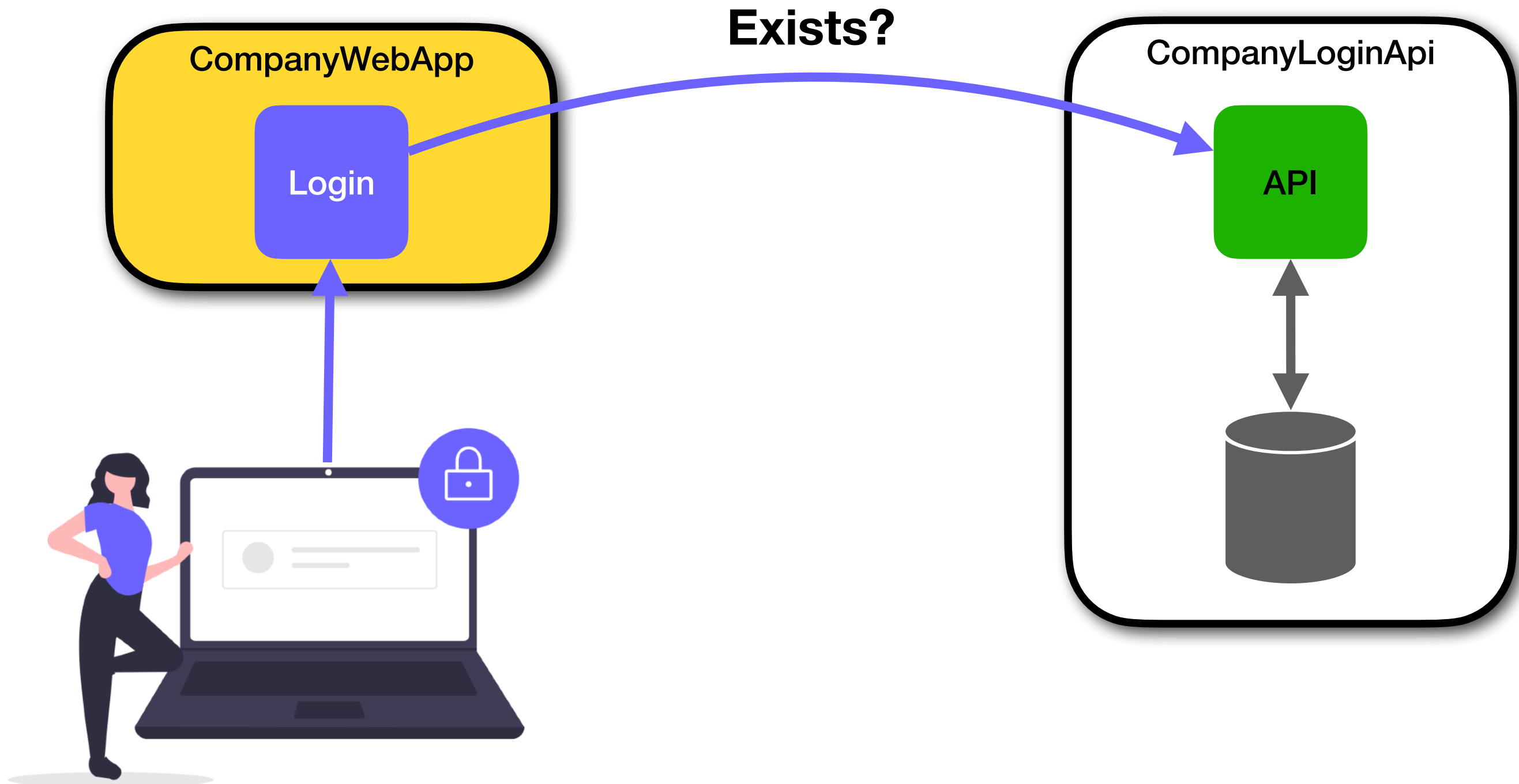
A Simple App with Authentication



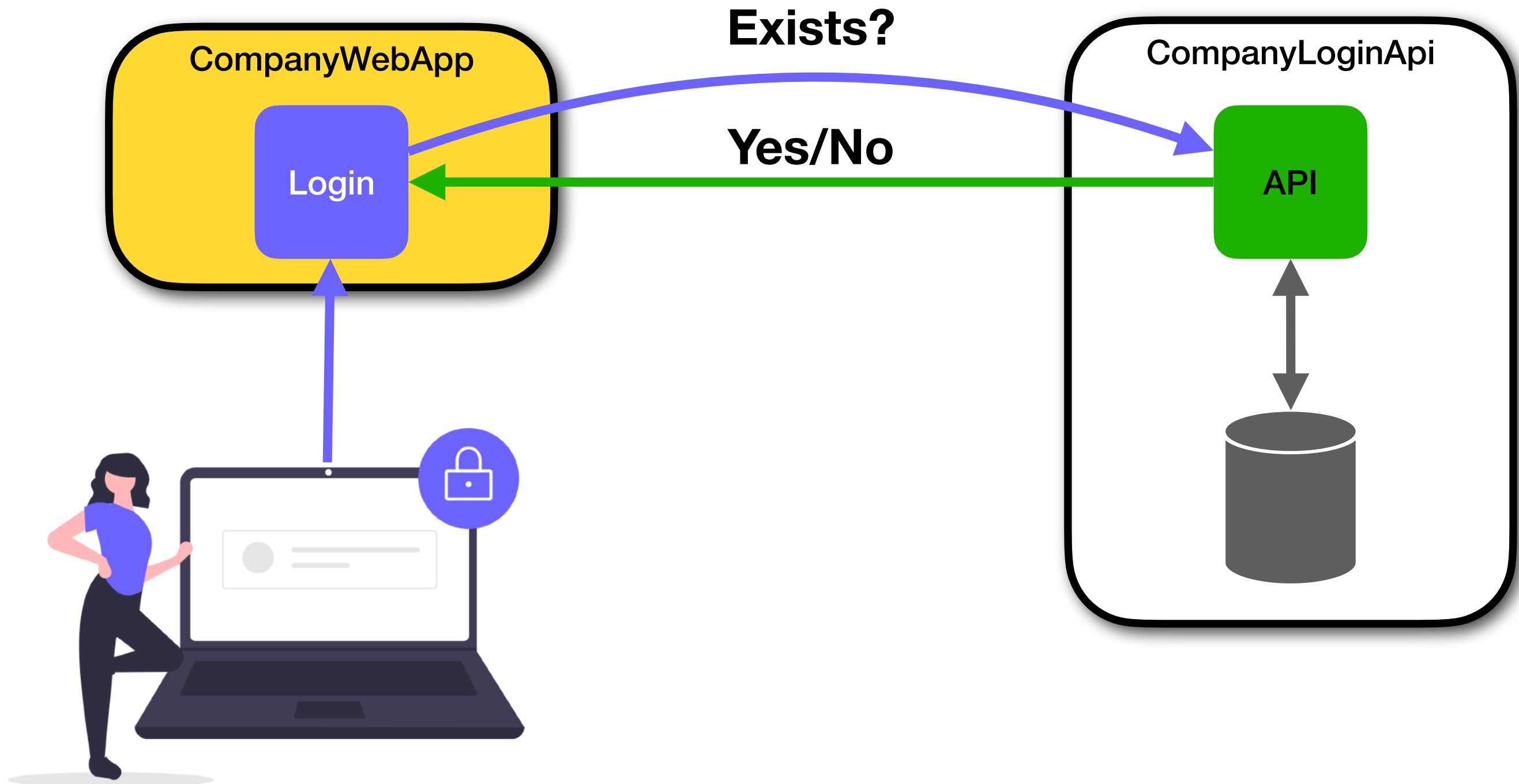
A Simple App with Authentication



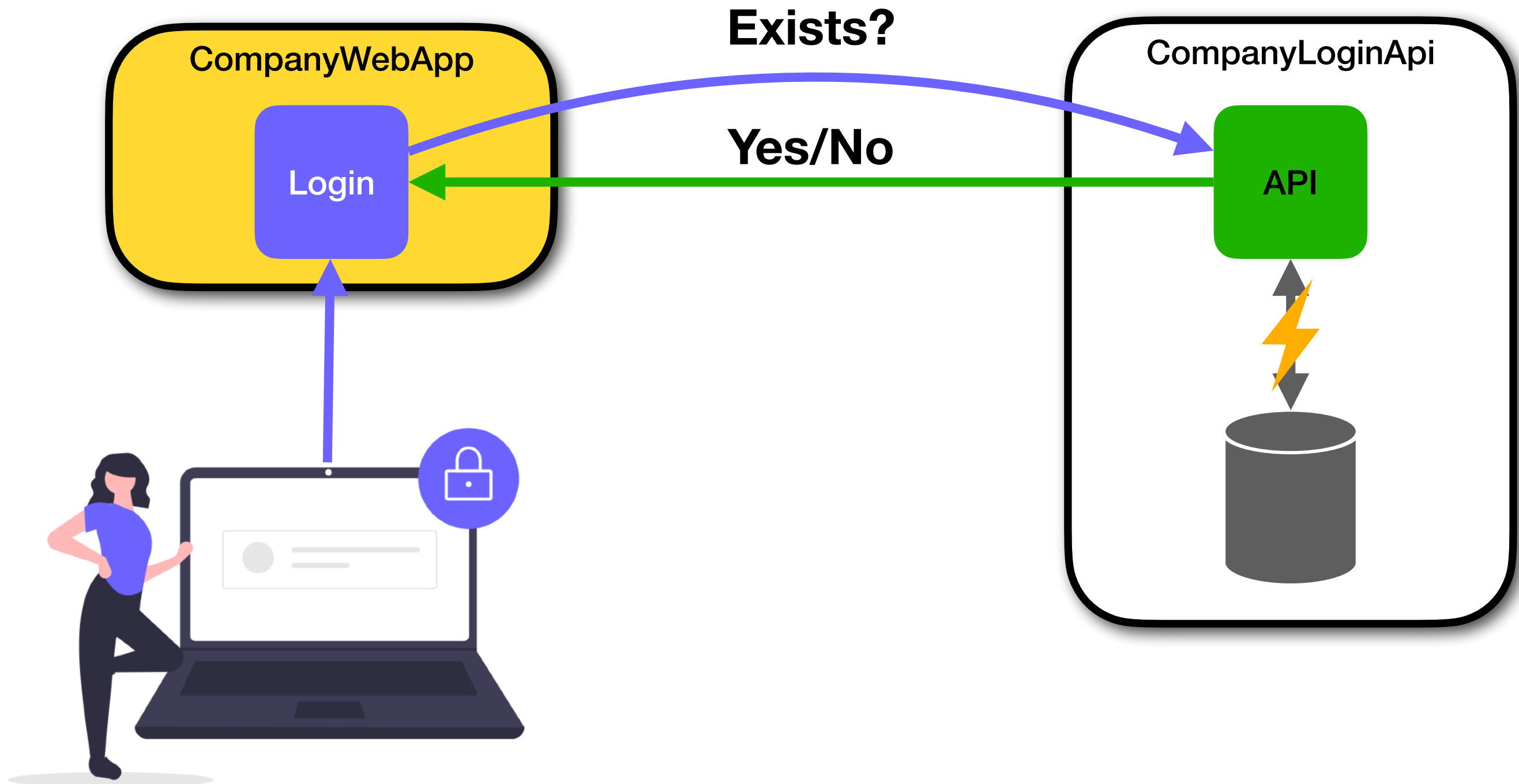
A Simple App with Authentication



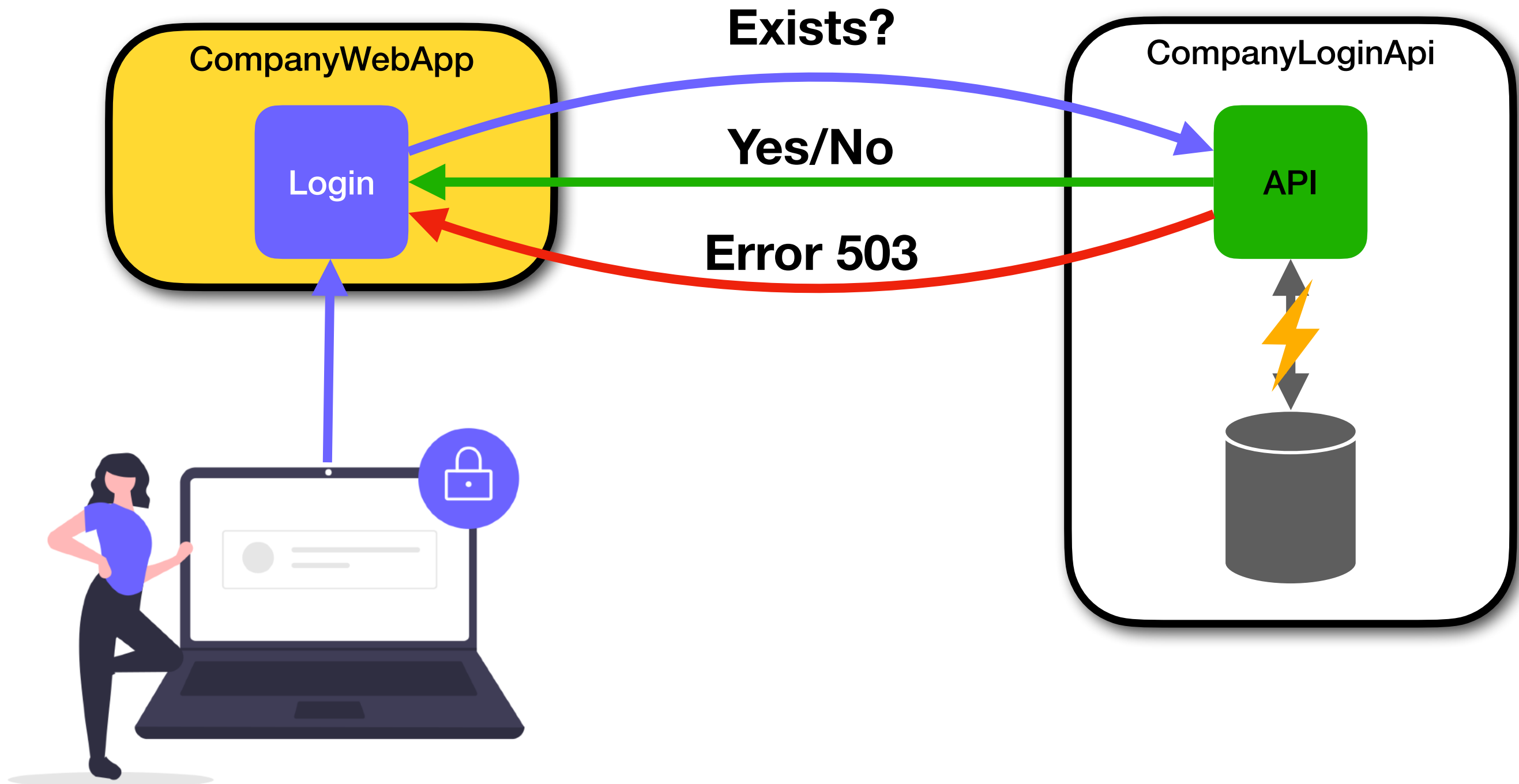
A Simple App with Authentication



A Simple App with Authentication



A Simple App with Authentication



Let's zoom over the module

Development mode vs production mode

Let's zoom over the module

Development mode vs production mode

```
login( "Bob", "mypassword" )
```

Let's zoom over the module

Development mode vs production mode

```
login("Bob", "mypassword")
```

```
def isUserActive(user) = {  
  if (prod)  
    externalCall(user)  
  else  
    localCall(user)  
}  
def login(user, pass) = {  
  if (isUserActive(user))  
    user.pass == pass  
  else  
    false  
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Let's zoom over the module

Development mode vs production mode

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We check if the user
belongs to the company

Let's zoom over the module

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If we are in production mode,
query the official API

We check if the user
belongs to the company

Let's zoom over the **Login** module

Development mode vs production mode

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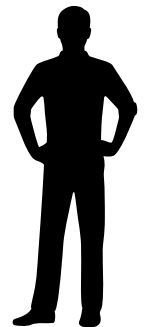
If we are in development mode,
query a Mock implementation

We check if the user
belongs to the company

Setting an uptime specification

```
login("Bob", "mypassword")
```

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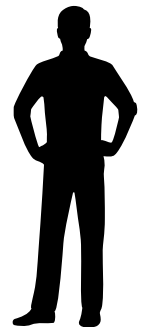


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Empirically: 90% uptime



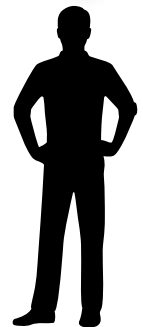
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Empirically: 90% uptime

We need 95%
uptime



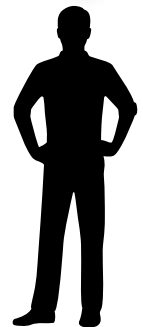
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Empirically: 90% uptime

We need 95%
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We fail to detect the impossibility
to comply with the requirement

Modeling the specification

Probabilistic choice to the rescue

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Probabilistic choice to the rescue

$$m \oplus_p n$$

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Behaves like m with probability p ,
and like n with probability $1 - p$

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$$\{\overline{\tau_i^{pi}}\}$$

Modeling the specification

Probabilistic choice to the rescue

$$m \oplus_p n$$

Behaves like m with probability p ,
and like n with probability $1 - p$

$$\{\overline{\tau_i^{p_i}}\}$$

Type τ_i occurs with probability p_i

Modeling the specification

Probabilistic choices + types to the rescue

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Modeling the specification

Probabilistic choices + types to the rescue

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```
def externalCall(user: String): {Bool90/100, Error50310/100} = ...
```


Modeling the specification

Probabilistic choices + types to the rescue

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$$\{\overline{\tau_i^{pi}}\}$$

```
def externalCall(user: String): {Bool90/100, Error50310/100} = ...
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It returns a boolean with 90% probability, and errors with 10% probability

Modeling the specification

Probabilistic choices + types to the rescue

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```
def externalCall(user: String): {Bool90/100, Error50310/100} = ...
```

It returns a boolean with 90% probability, and errors with 10% probability

```
def localCall(user: String): {Bool95/100, Error5035/100} = {  
  true  $\oplus_{\frac{95}{100}}$  Error503()  
}
```

Limitations of Static Typing

Overly conservative (and cumbersome)

```
def externalCall(user: String): {Bool90/100, Error50310/100} = ...
def localCall(user: String): {Bool95/100, Error5035/100} = ...

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}
```



Gradual Typing at Rescue

Introducing imprecision on types

```
def externalCall(user: ?): {Bool90/100, Error50310/100} = ...
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```

? can represent any type

Gradual Typing at Rescue

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```
def externalCall(user: ?): {Bool90/100, Error50310/100} = ...
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def localCall(user: ?): {Bool95/100, Error5035/100} = ...
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```
def isActive(user: ?): ? = {
```

```
  if (prod)
```

```
    externalCall(user) :: ?
```

```
  else
```

```
    localCall(user) :: ?
```

```
}
```

```
def login(user: ?, pass: ?): {Bool95/100, Error5035/100} = {
```

```
  if (isActive(user))
```

```
    user.pass == pass
```

```
  else
```

```
    false
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```
}
```

? can represent any type

Type checks!!

Gradual Typing at Rescue

Introducing imprecision on types

```
def externalCall(user: ?): {Bool90/100, Error50310/100} = ...
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}
```


Gradual Typing at Rescue

Introducing imprecision on types

```
def externalCall(user: ?): {Bool90100, Error50310100} = ...
```

```
def localCall(user: ?): {Bool95100, Error5035100} = ...
```

```
def isActive(user: ?): ? = {
```

```
  if (prod)
```

```
    externalCall(user) :: ?
```

```
  else
```

```
    localCall(user) :: ?
```

If prod==false, it runs successfully

```
}
```

```
def login(user: ?, pass: ?): {Bool95100, Error5035100} = {
```

```
  if (isActive(user))
```

```
    user.pass == pass
```

```
  else
```

```
    false
```

```
}
```

Gradual Typing at Rescue

Introducing imprecision on types

```
def externalCall(user: ?): {Bool90100, Error50310100} = ...
```

```
def localCall(user: ?): {Bool95100, Error5035100} = ...
```

```
def isActive(user: ?): ? = {
```

```
  if (prod)
```

```
    externalCall(user) :: ?
```

If prod==true, it fails on runtime

```
  else
```

```
    localCall(user) :: ?
```

If prod==false, it runs successfully

```
}
```

```
def login(user: ?, pass: ?): {Bool95100, Error5035100} = {
```

```
  if (isActive(user))
```

```
    user.pass == pass
```

```
  else
```

```
    false
```

```
}
```

Gradual Typing at Rescue

Consistency is not transitive

$$\{ \text{Bool}^{\frac{90}{100}}, \text{Error503}^{\frac{10}{100}} \} \sim ?$$

$$? \sim \{ \text{Bool}^{\frac{95}{100}}, \text{Error503}^{\frac{5}{100}} \}$$

but

$$\{ \text{Bool}^{\frac{90}{100}}, \text{Error503}^{\frac{10}{100}} \} \not\sim \{ \text{Bool}^{\frac{95}{100}}, \text{Error503}^{\frac{5}{100}} \}$$

Gradual Typing at Rescue

Increasing precision can make the term ill-typed

```
def externalCall(user: ?): {Bool90/100, Error50310/100} = ...
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}
```

Now, it doesn't type check!!

Imprecise Probabilities

What if we want to specify that `externalCall` have an uptime of ***at least*** 95%?

Imprecise Probabilities

What if we want to specify that `externalCall` have an uptime of *at least* 95%?

$\{ \text{Bool}^{\frac{95}{100}}, \text{Bool}^?, \text{Error503}^? \}$

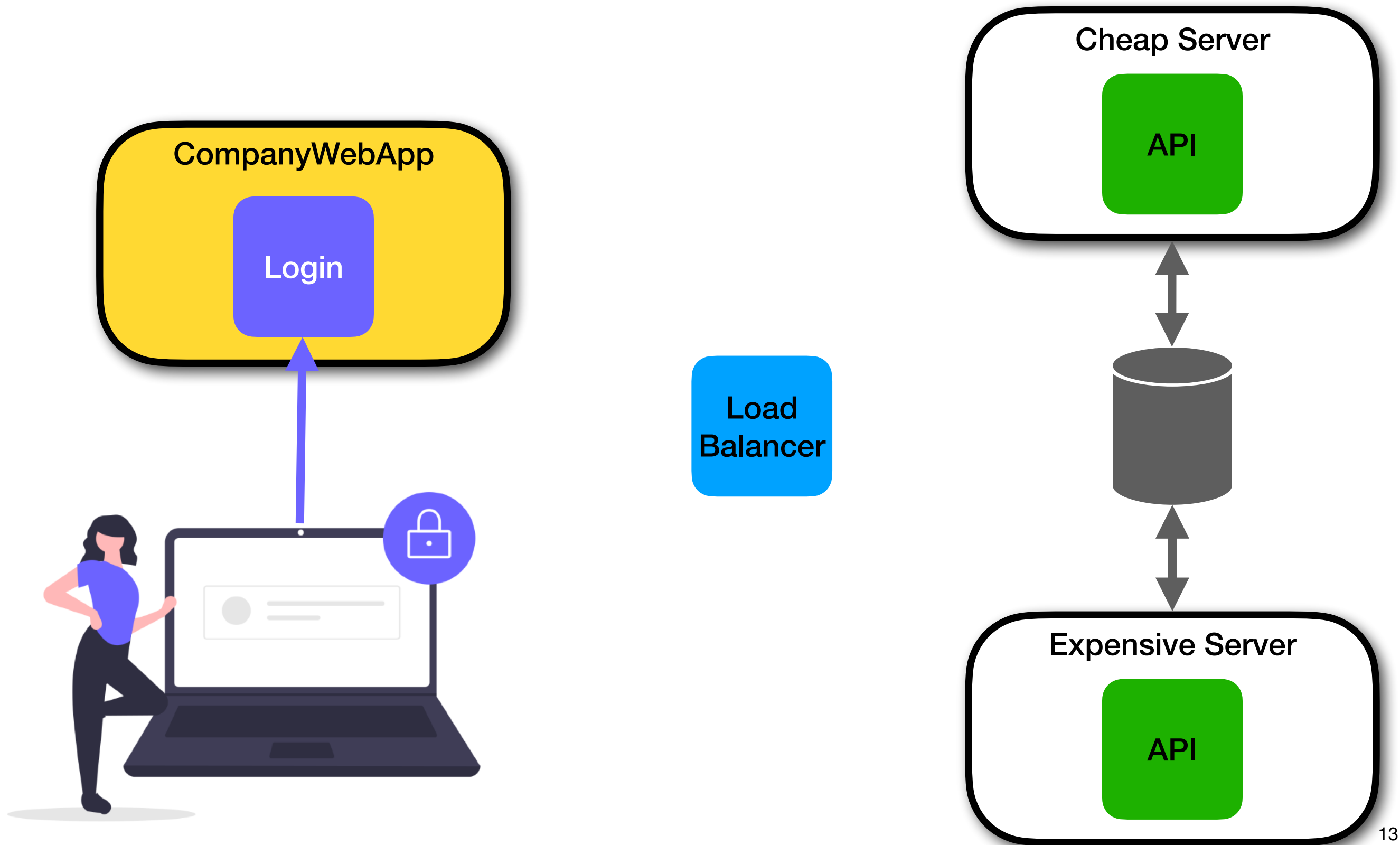
Imprecise Probabilities

What if we want to specify that `externalCall` have an uptime of *at least* 95%?

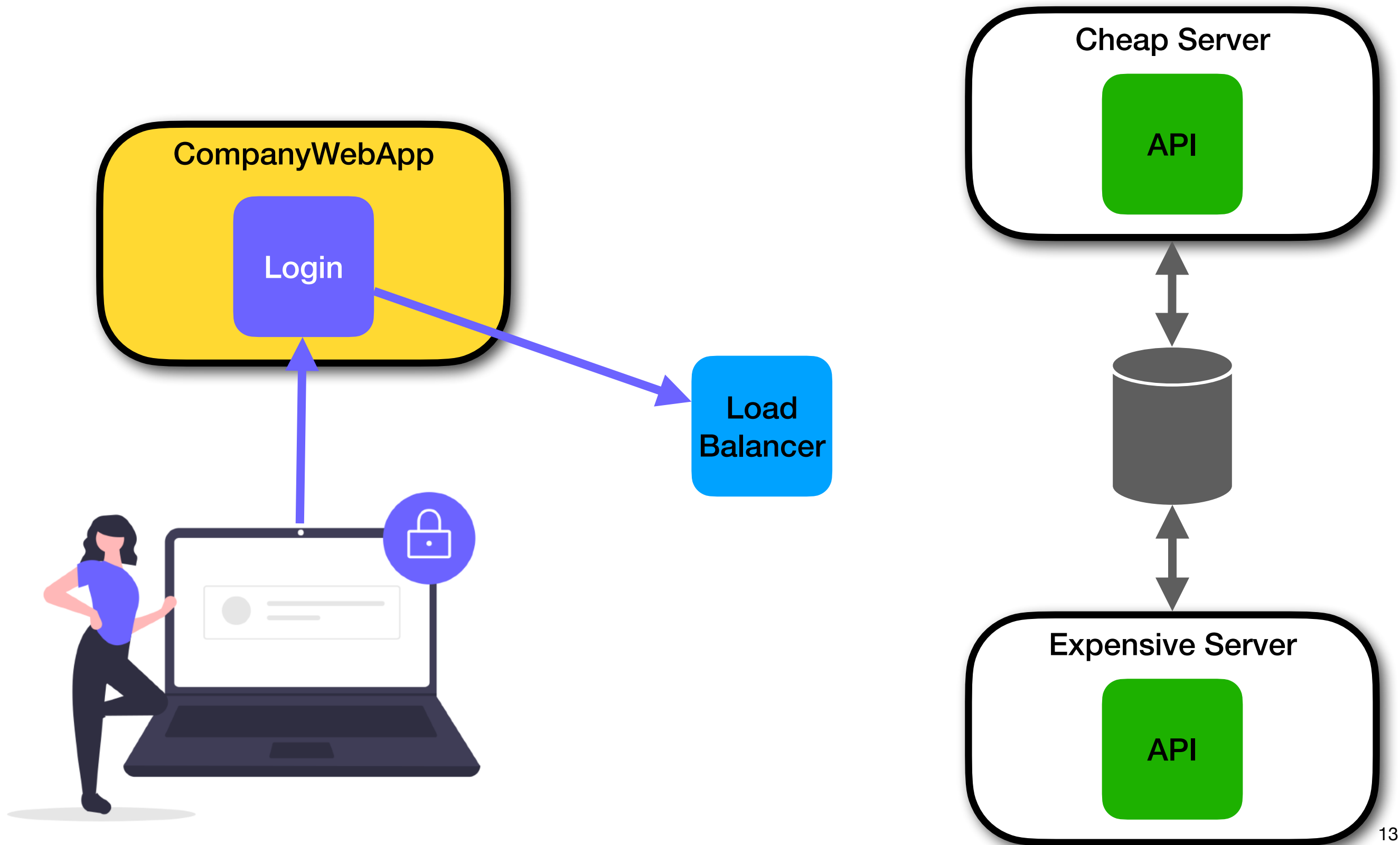
Unknown probability, but $\frac{95}{100} + ? + ? = 1$

$\{ \text{Bool}^{\frac{95}{100}}, \text{Bool}^?, \text{Error503}^? \}$

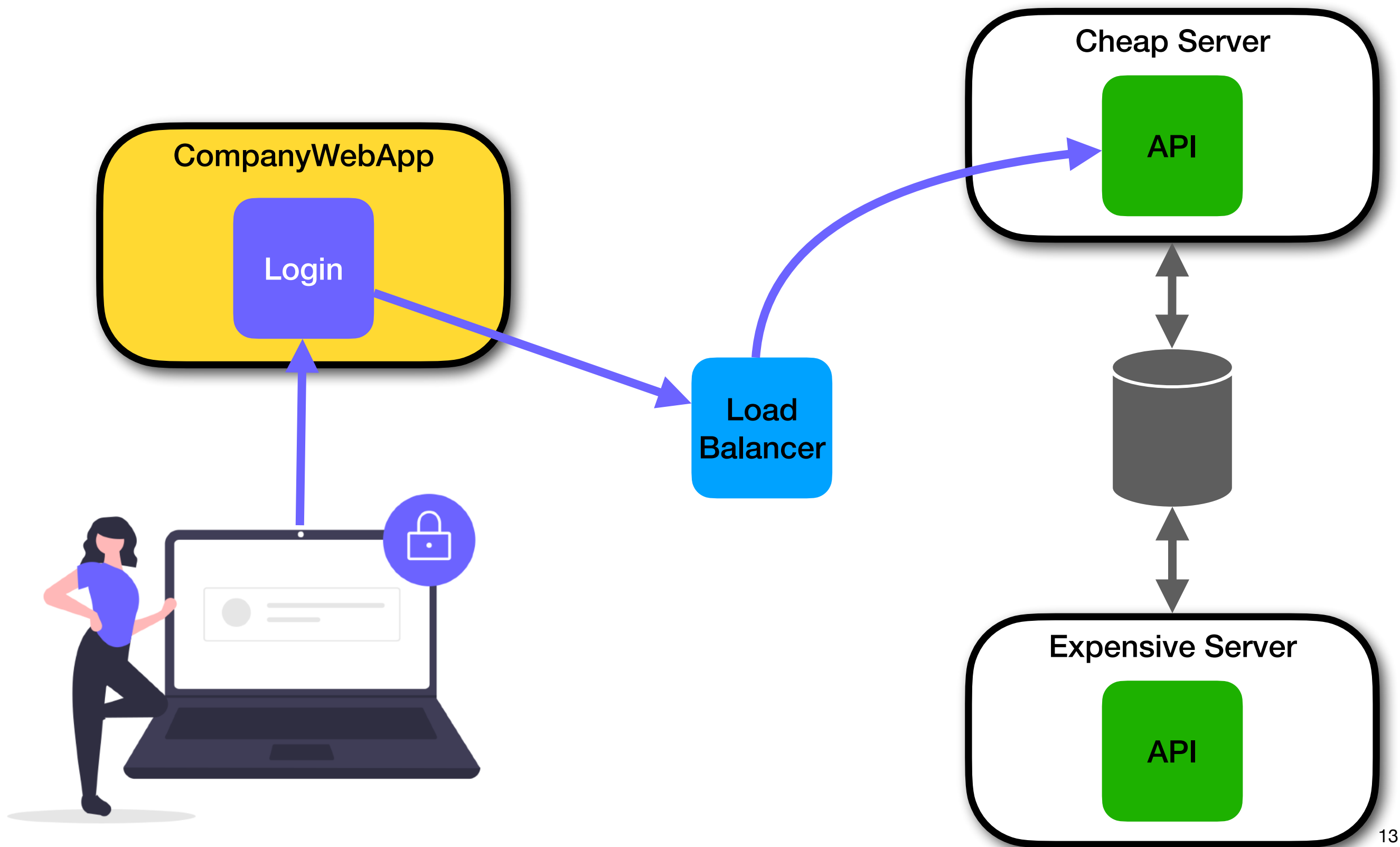
Synthesizing Probabilities



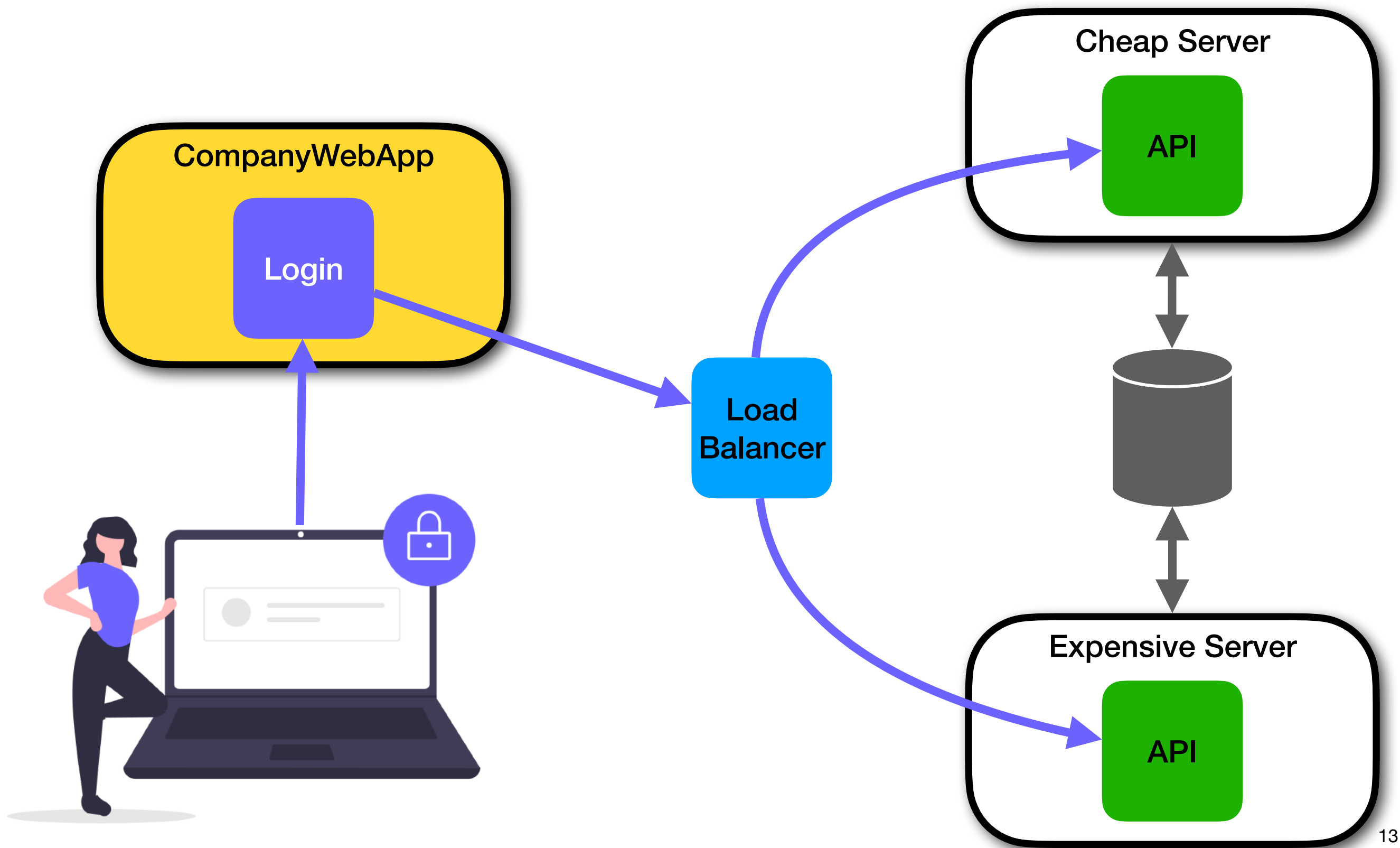
Synthesizing Probabilities



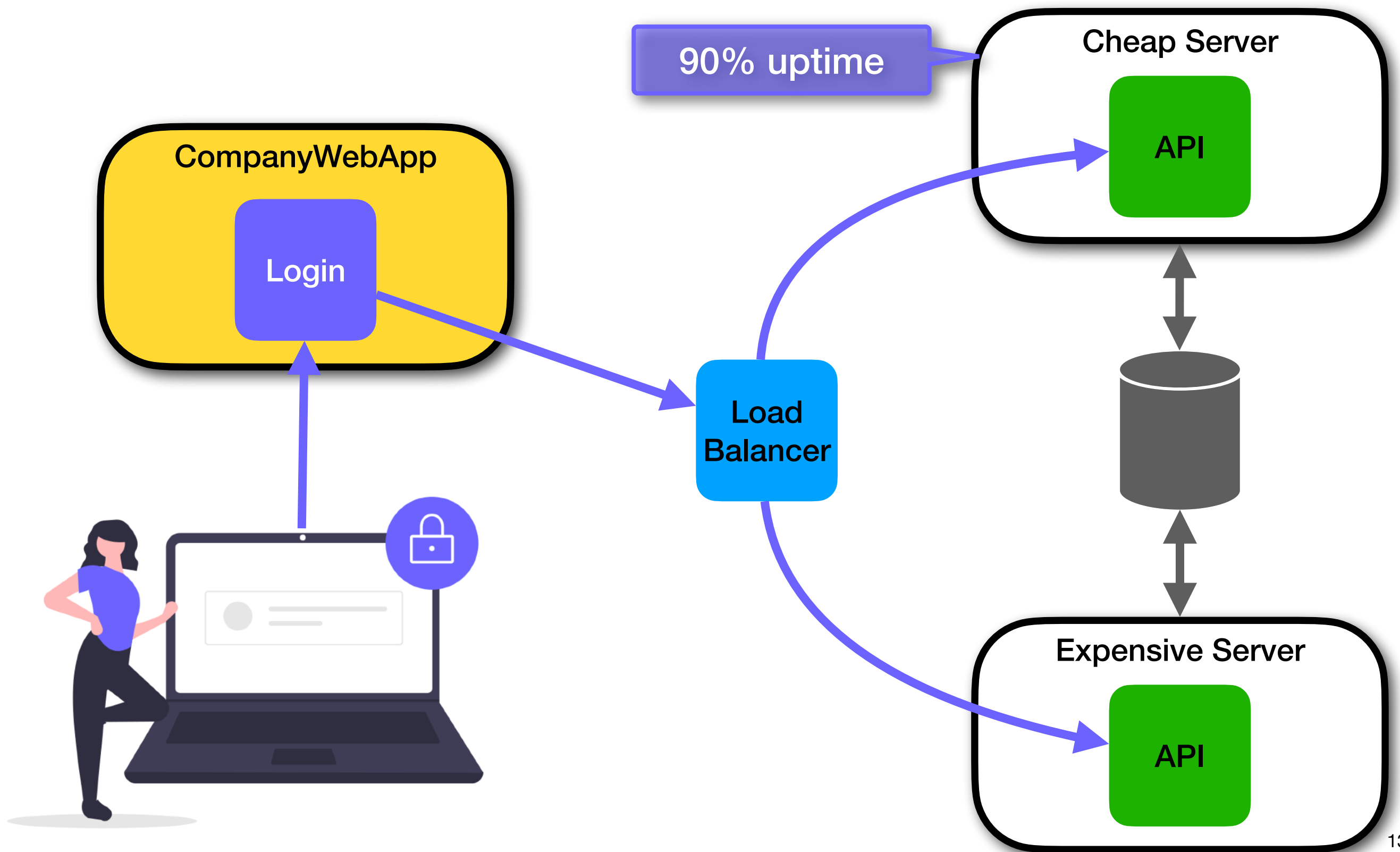
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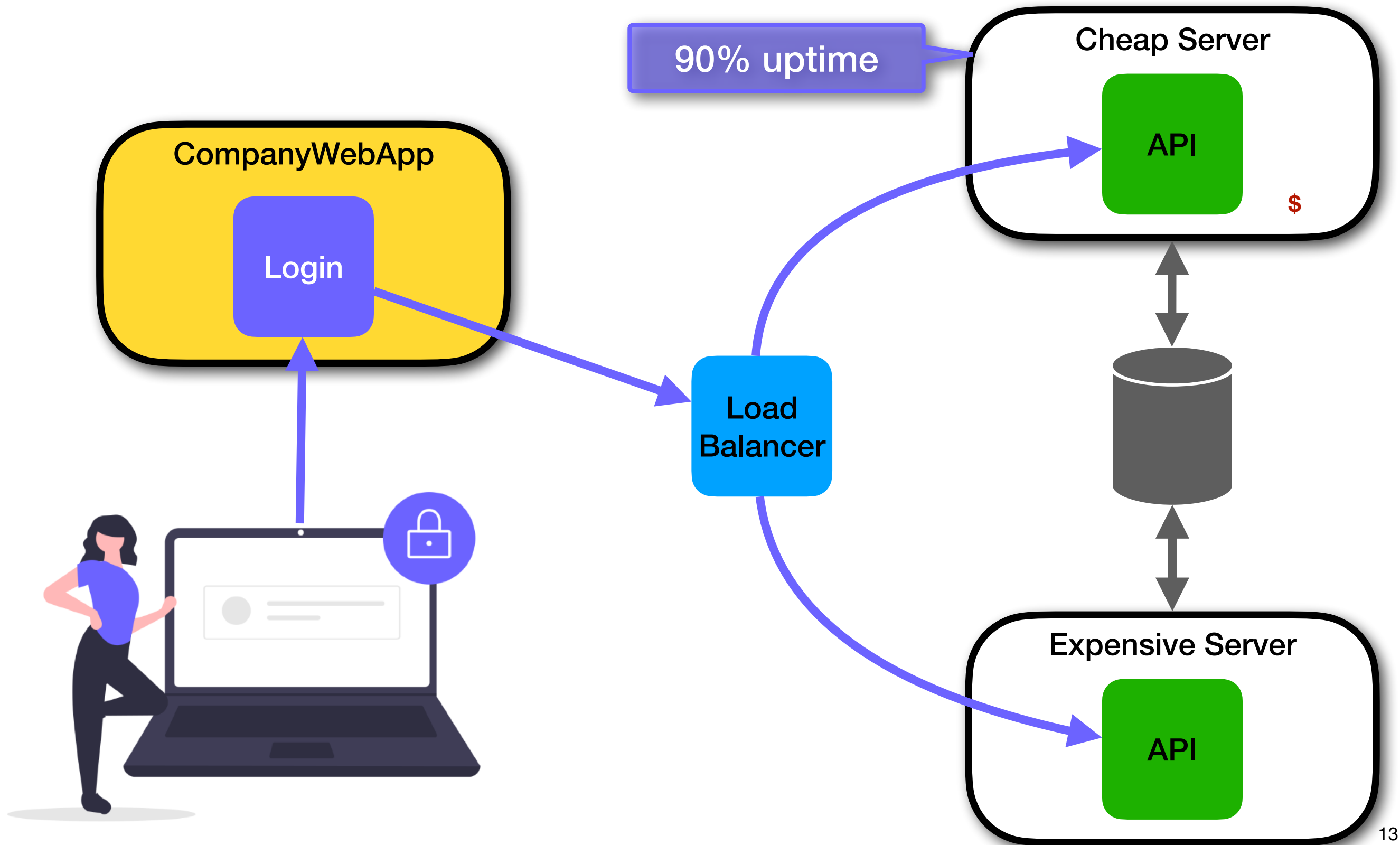
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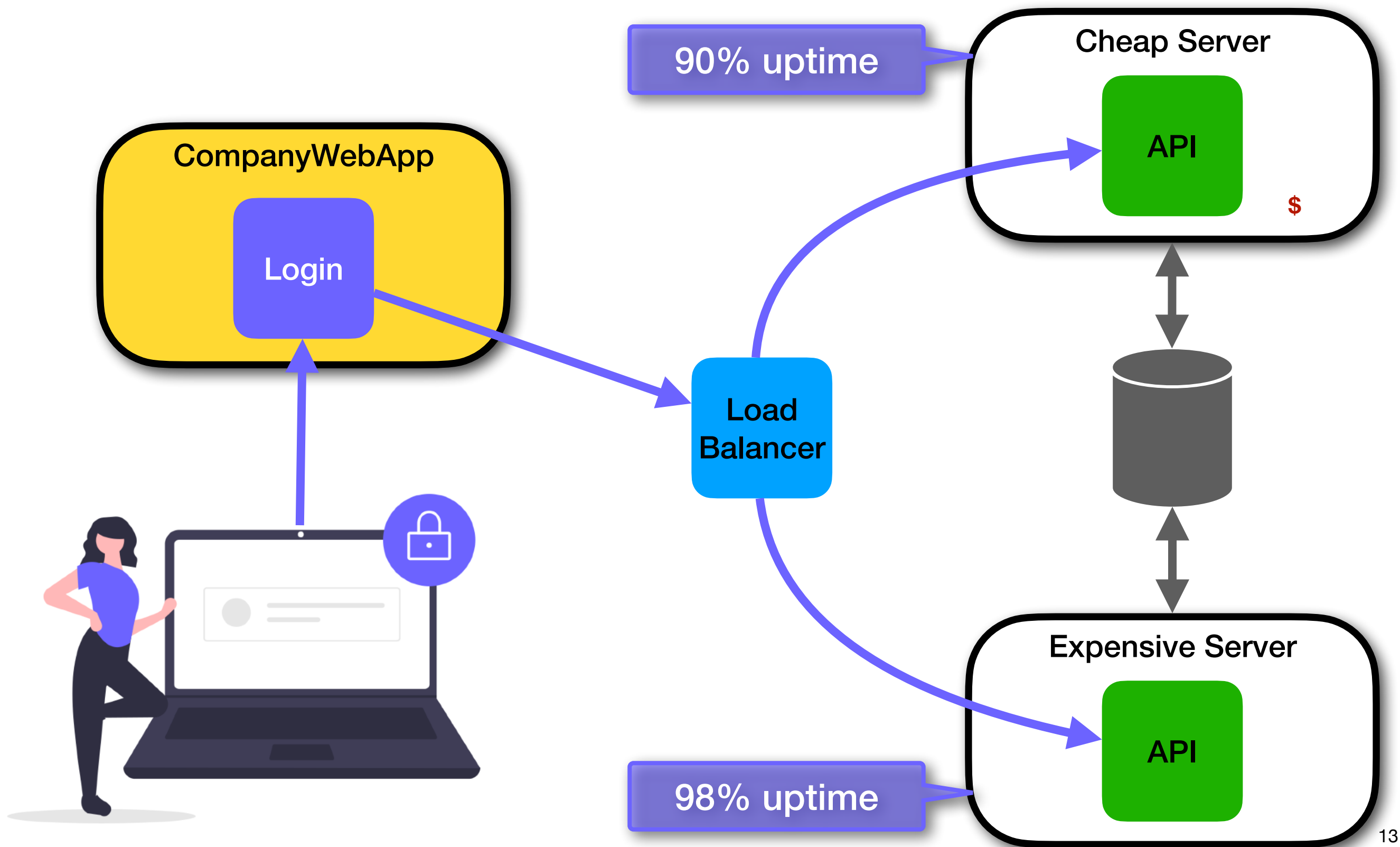
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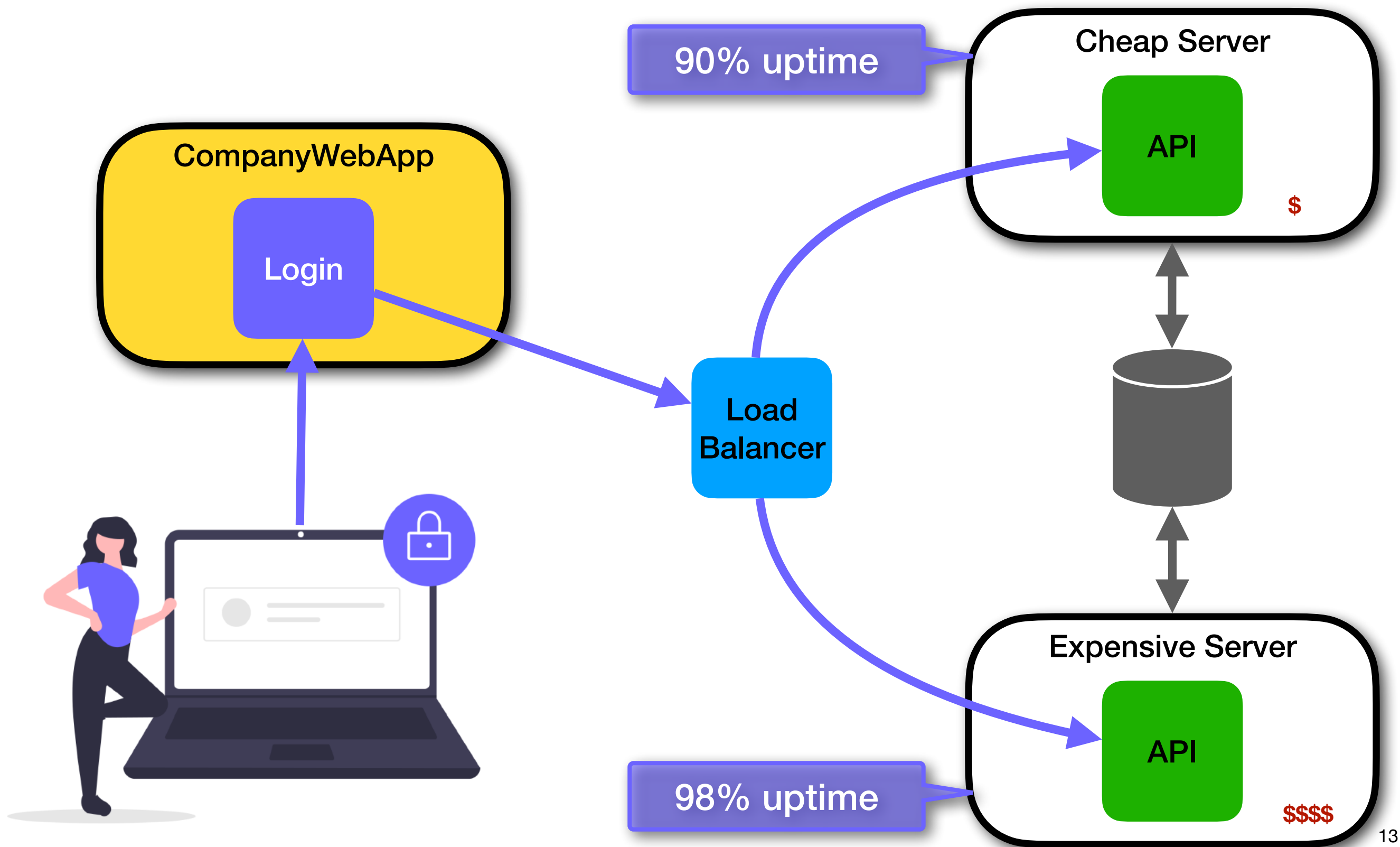
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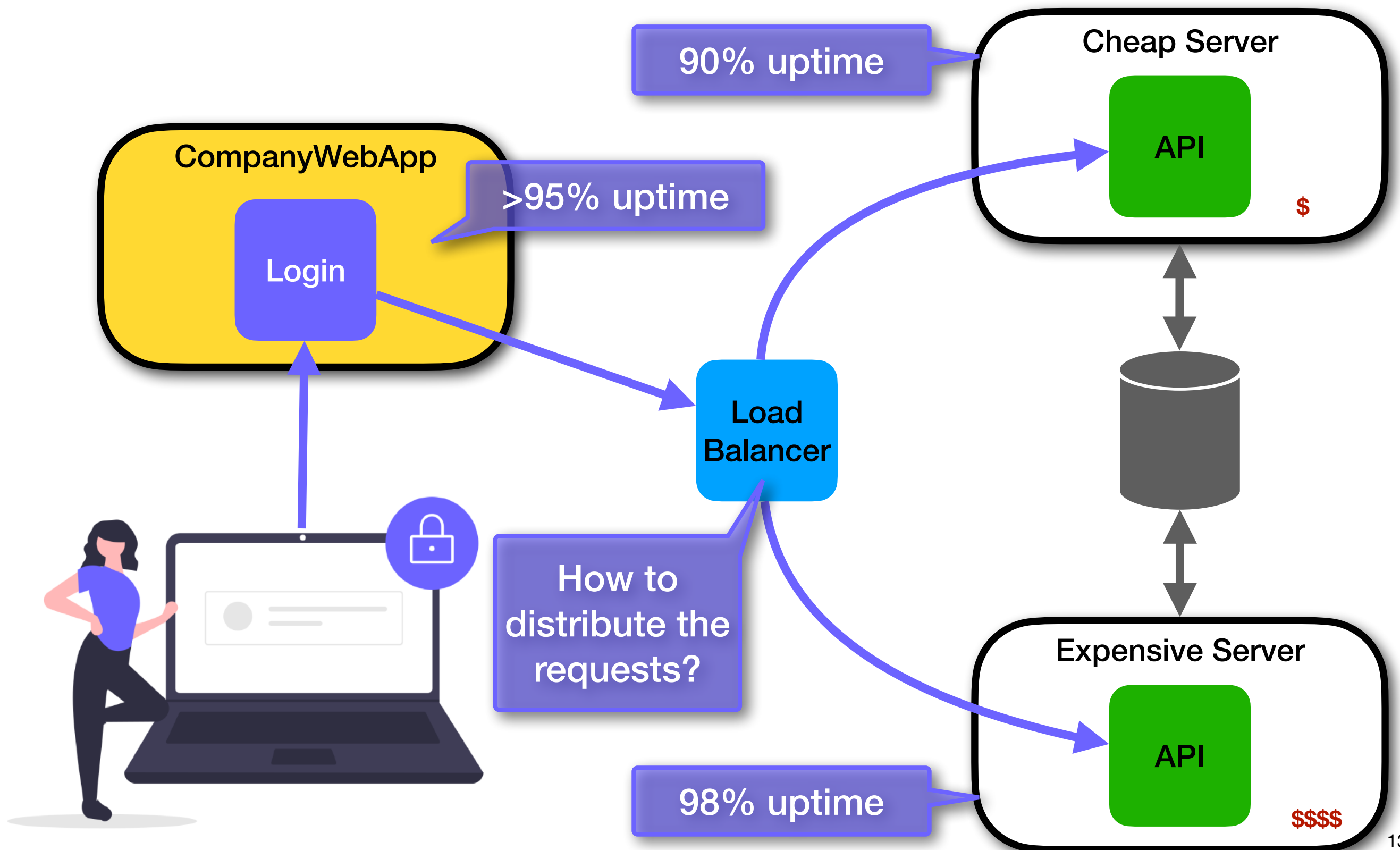
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Synthesizing Probabilities

```
val cheapServer: ?  $\rightarrow$  { Bool $\frac{90}{100}$ , Error503 $\frac{10}{100}$  } = ...  
val expensiveServer: ?  $\rightarrow$  { Bool $\frac{98}{100}$ , Error503 $\frac{2}{100}$  } = ...  
  
def externalCall(user: ?): { Bool $\frac{95}{100}$ , Bool?, Error503? } = {  
  cheapServer(user)  $\oplus_?$  expensiveServer(user)  
}
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Synthesizing Probabilities

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def externalCall(user: ?): { Bool $\frac{95}{100}$ , Bool?, Error503? } = {  
  cheapServer(user)  $\oplus$ ? expensiveServer(user)  
}
```

Type checks!

Synthesizing Probabilities

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val cheapServer: ?  $\rightarrow$  { Bool $\frac{90}{100}$ , Error503 $\frac{10}{100}$  } = ...  
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```

We use *symbolic variables* to represent unknown probabilities

Type checks!

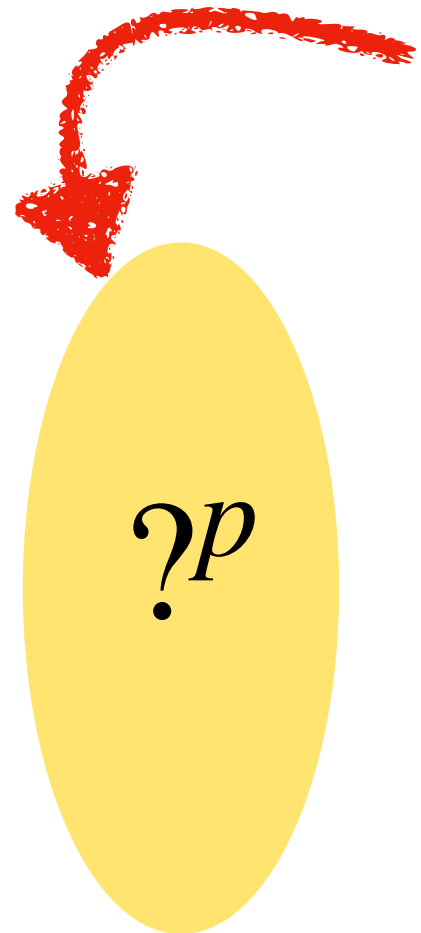
Couplings as a key center piece

Plausibility = couplings + constraints + satisfiability

$$\{ \cdot^? \} \sim \{ \mathbb{R}^{\frac{1}{2}}, \mathbb{B}^{\frac{1}{2}} \}$$

Couplings as a key center piece

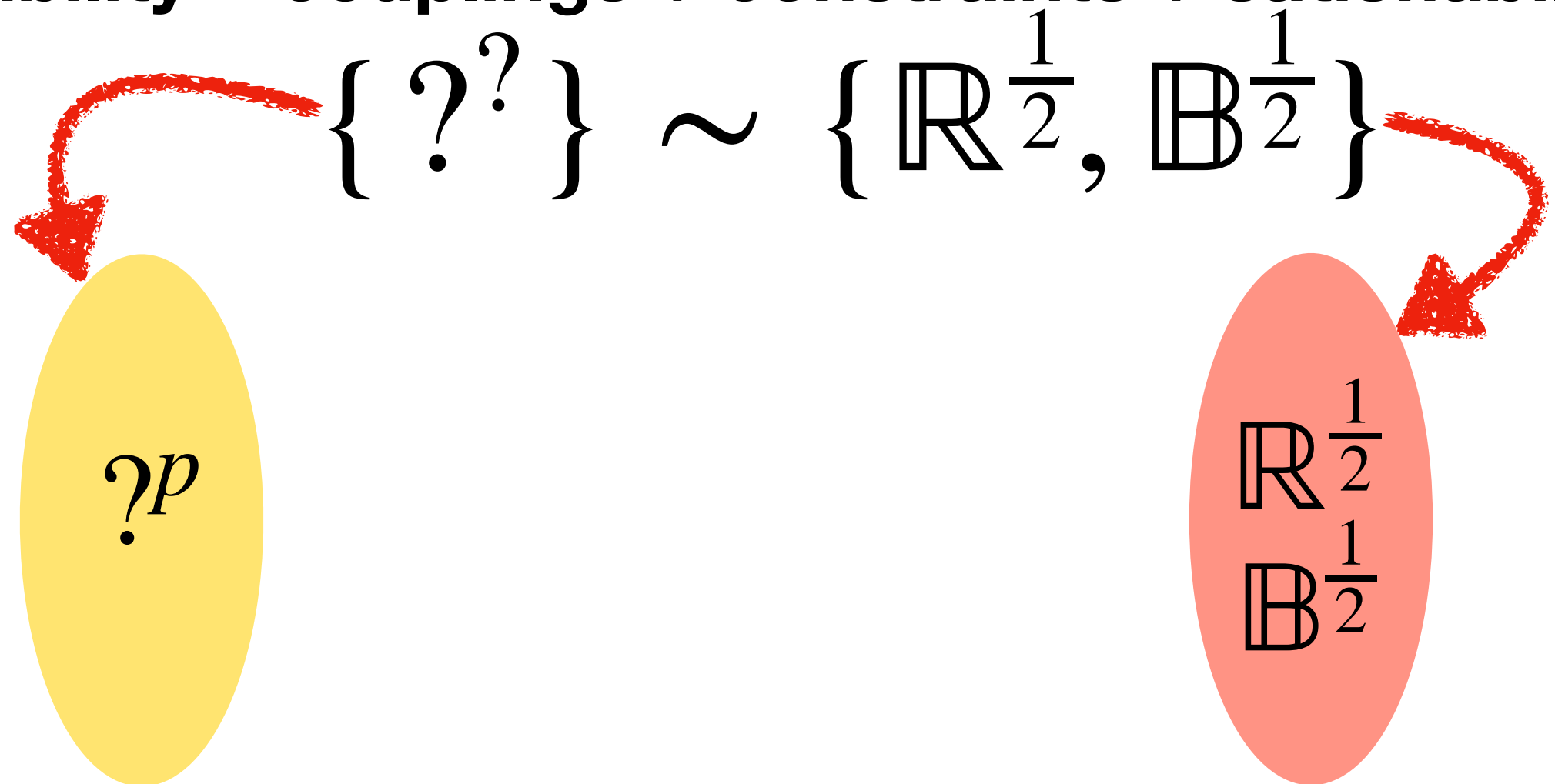
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$$\{ ?? \} \sim \{ \mathbb{R}^{\frac{1}{2}}, \mathbb{B}^{\frac{1}{2}} \}$$

$?p$

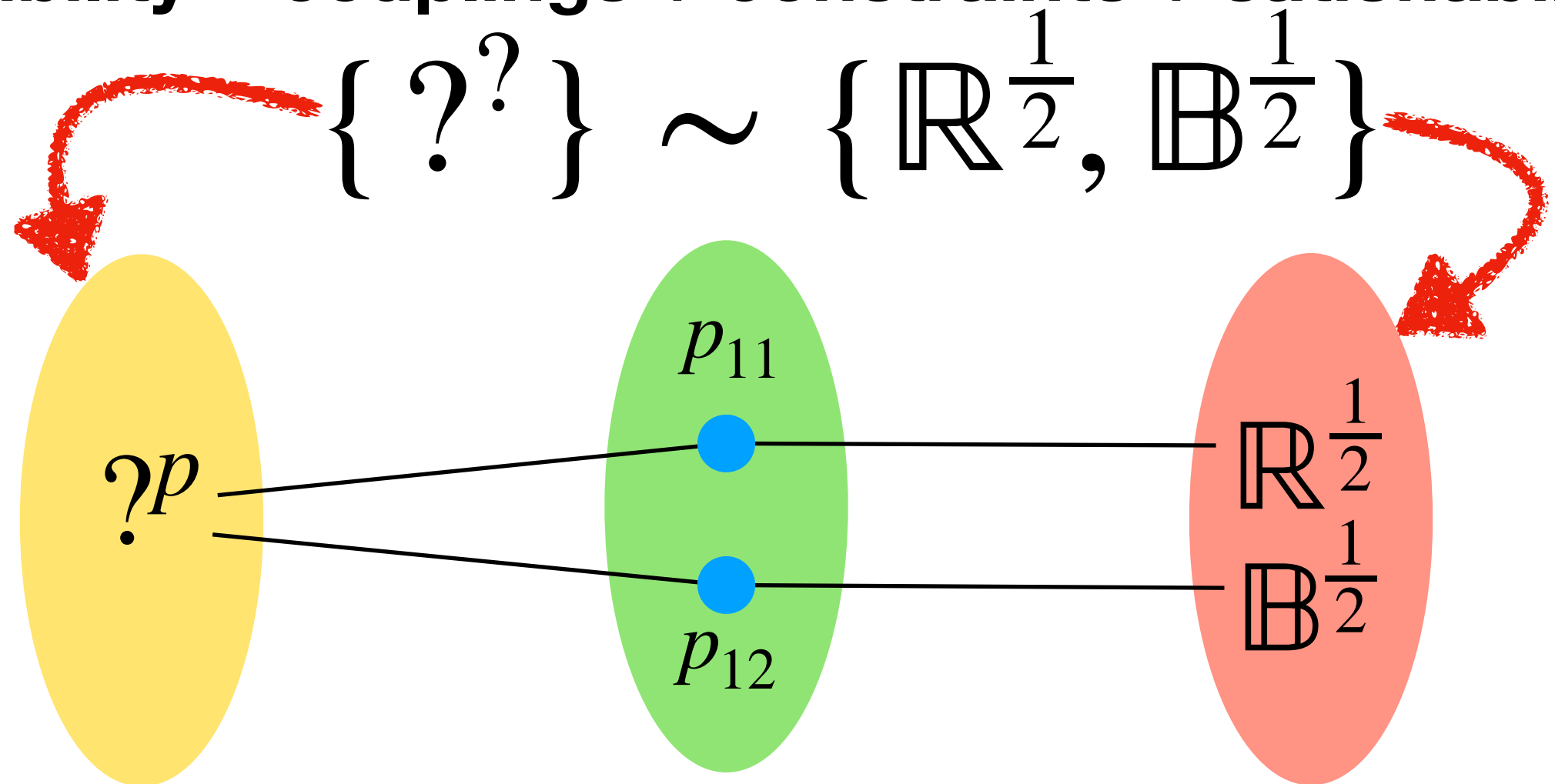
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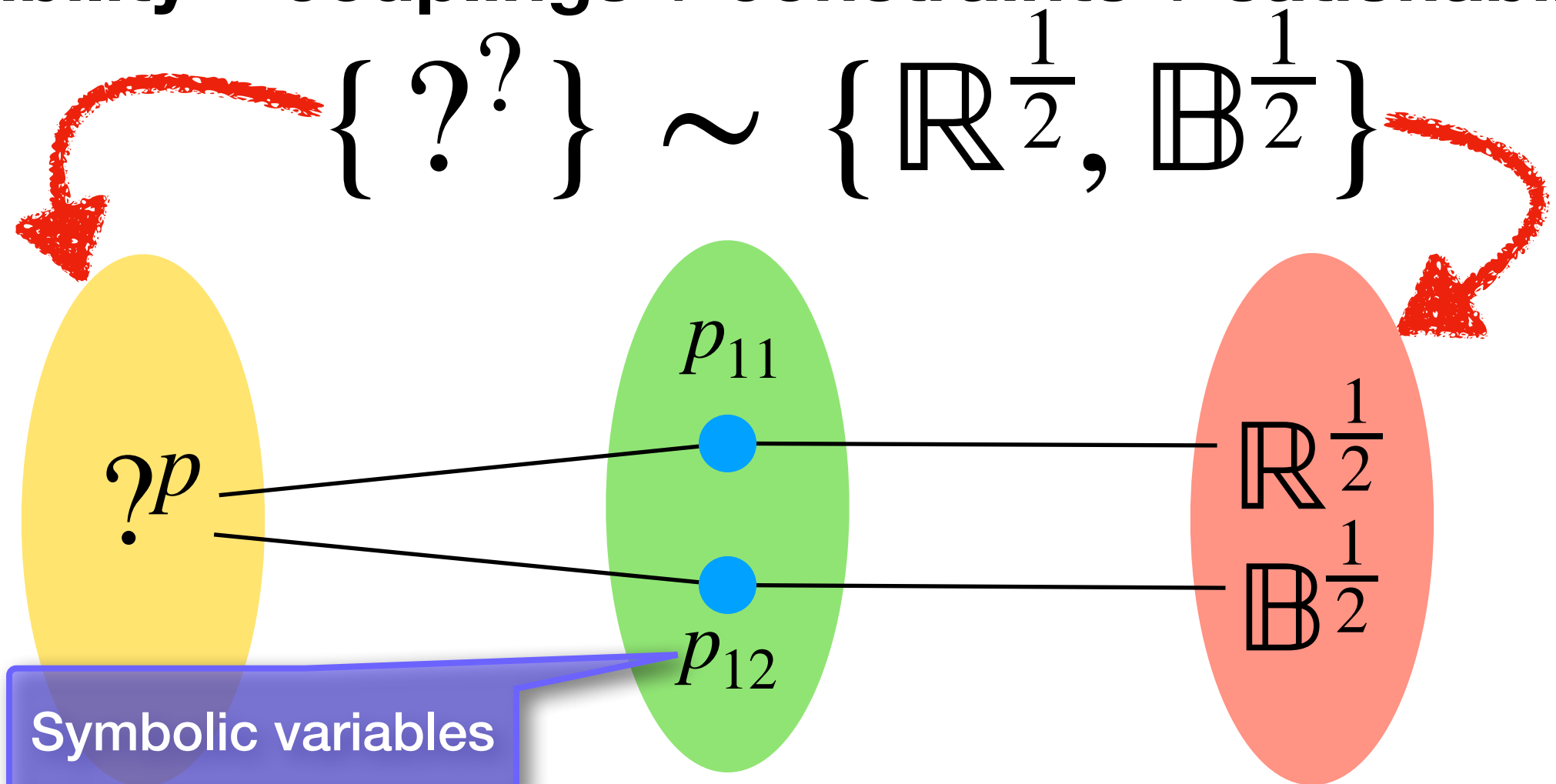
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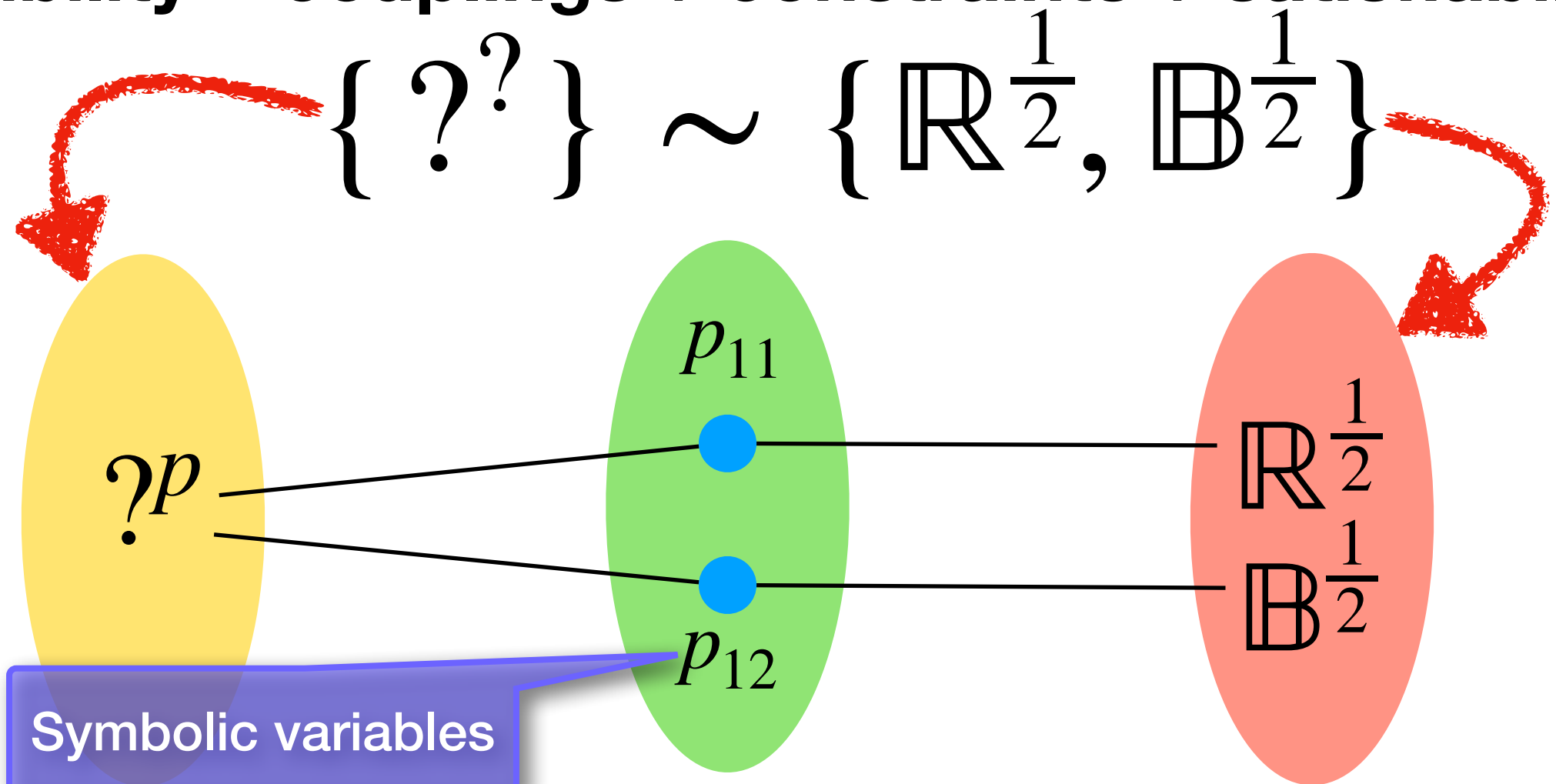
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Couplings as a key center piece

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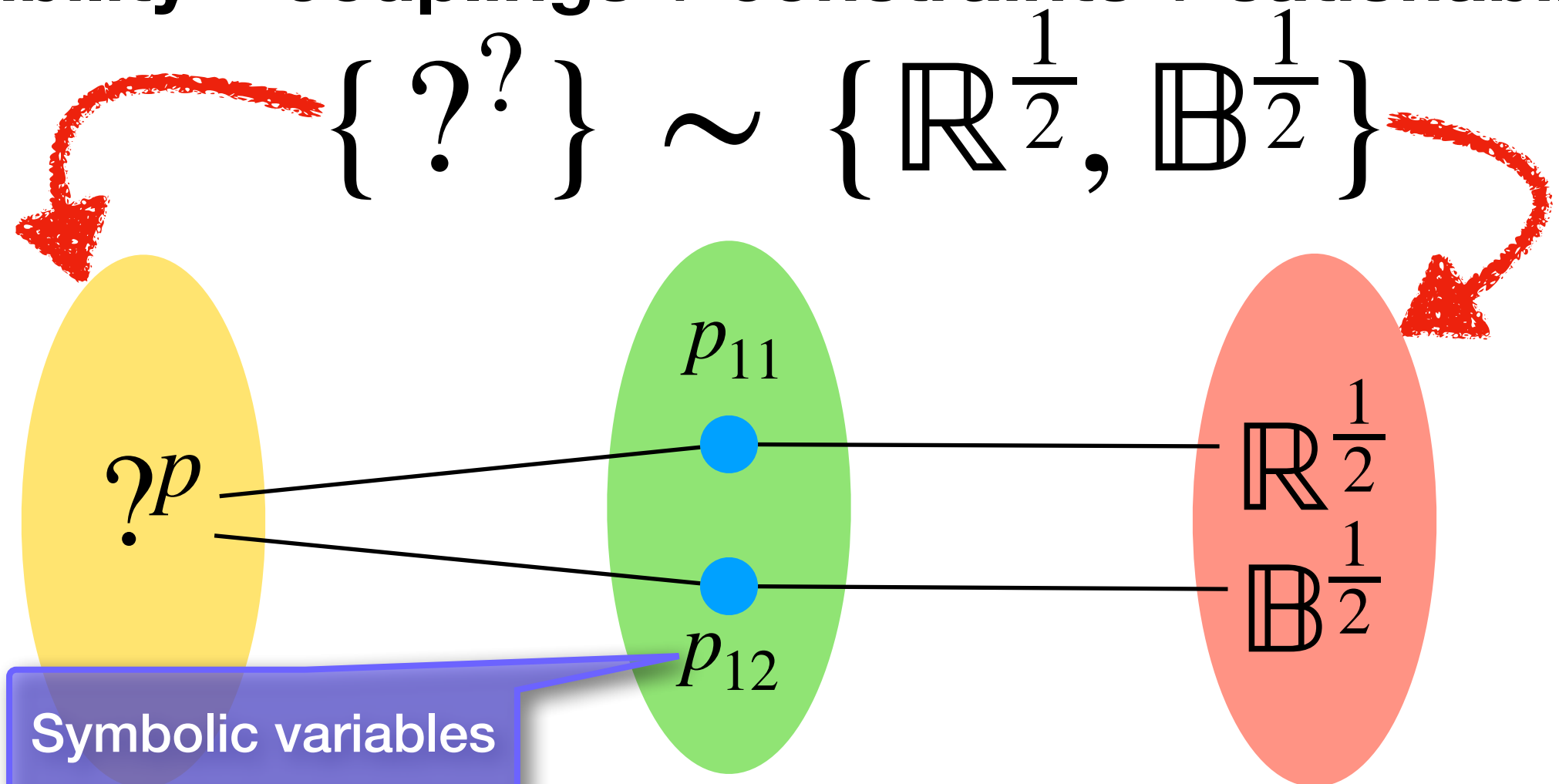
$$p_{11} + p_{12} = p \wedge p = 1$$

$$p_{11} = 1/2 \wedge p_{12} = 1/2$$

$$p_{11} + p_{12} = 1$$

Couplings as a key center piece

Plausibility = couplings + constraints + satisfiability



$$p_{11} + p_{12} = p \wedge p = 1$$

$$p_{11} = 1/2 \wedge p_{12} = 1/2$$

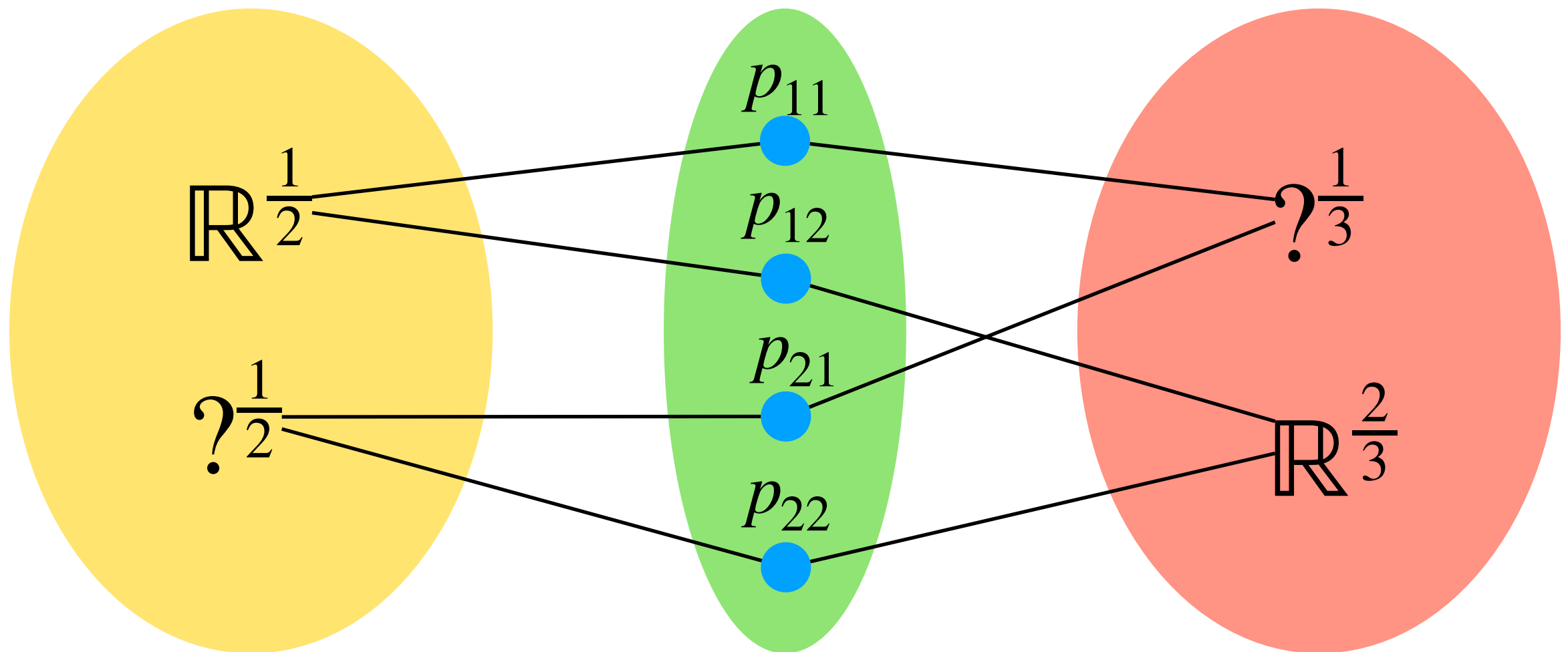
$$p_{11} + p_{12} = 1$$

Is it satisfiable?
Yes!

Couplings as a key center piece

We capture on runtime all possible solutions

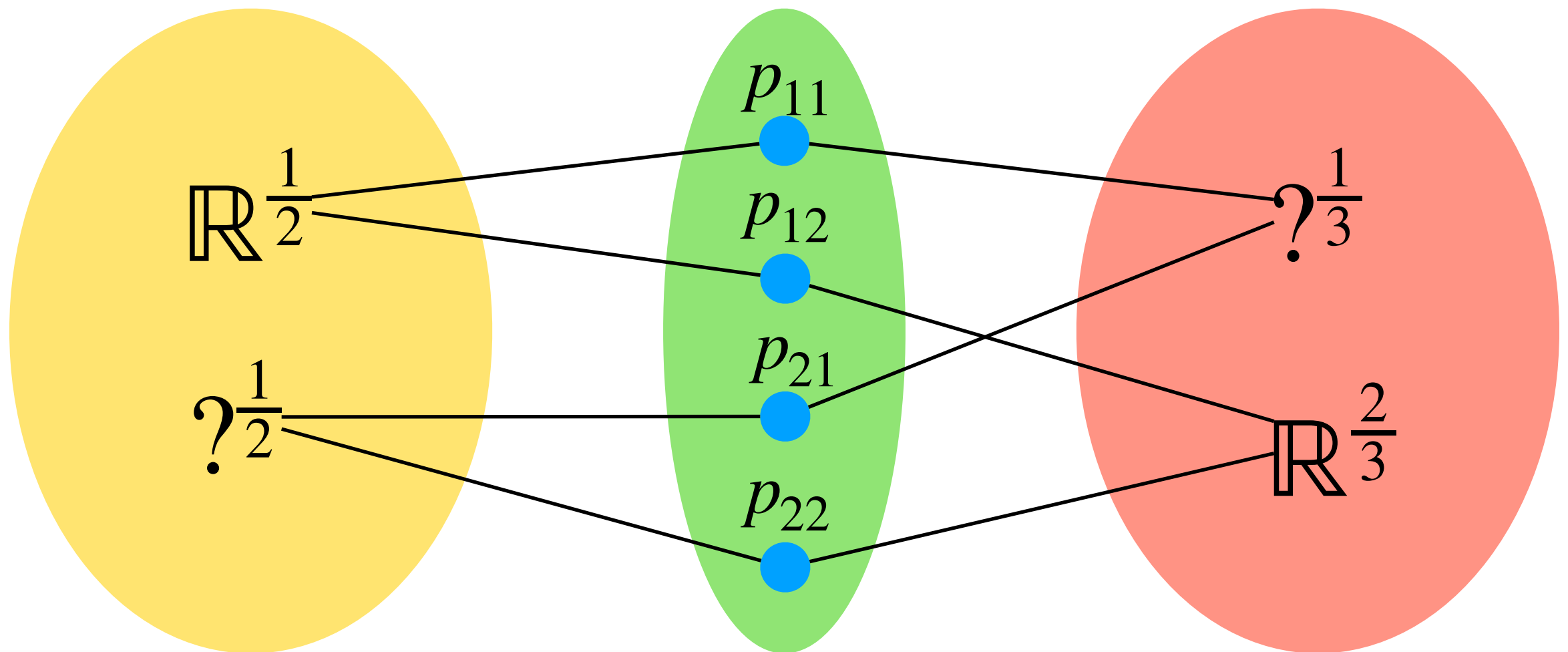
$$\{ \mathbb{R}^{\frac{1}{2}}, ?^{\frac{1}{2}} \} \sim \{ \mathbb{R}^{\frac{1}{3}}, ?^{\frac{2}{3}} \}$$



Couplings as a key center piece

We capture on runtime all possible solutions

$$\{ \mathbb{R}^{\frac{1}{2}}, ?^{\frac{1}{2}} \} \sim \{ \mathbb{R}^{\frac{1}{3}}, ?^{\frac{2}{3}} \}$$



Set of constraints satisfiable by

$$p_{11} \in [0,1] \wedge p_{12} = \frac{1}{2} - p_{11} \wedge p_{21} = \frac{1}{3} - p_{11} \wedge p_{22} = p_{11} + \frac{1}{6}$$

Inspecting couplings at runtime

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val cheapServer: ?  $\rightarrow$  { Bool $\frac{90}{100}$ , Error503 $\frac{10}{100}$  } = ...  
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def externalCall(user: ?): { Bool $\frac{95}{100}$ , Bool $^?$ , Error503 $^?$  } = {  
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}
```

$$p_{\text{choice}} \leq \frac{37.5}{100}$$

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 - **Gradual Guarantees**

The Dynamic Gradual Guarantee

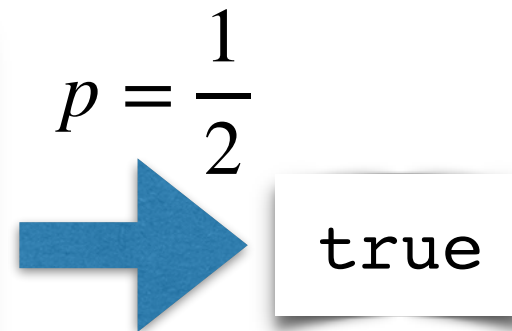
Reduction is monotone with respect to imprecision

```
def foo(x: Bool): {Bool1/2, Int1/2} = {  
  x  $\oplus_{\frac{1}{2}}$  (x :: ?+1)  
}  
foo(true)
```

The Dynamic Gradual Guarantee

Reduction is monotone with respect to imprecision

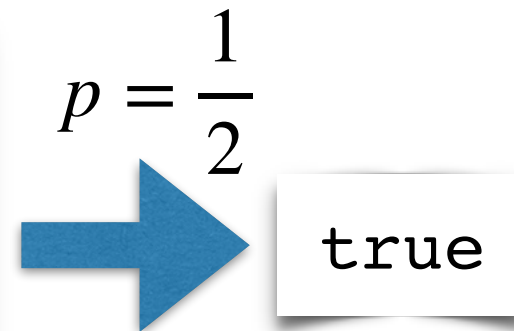
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□

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$p = \frac{1}{2}$

→ true

⊔

Also defined using
couplings

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It seems that the DGG
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```

$p = \frac{1}{2}$

→ true {true^{1/2}, error^{1/2}}

Also defined using couplings

⊔

⊔

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def foo(x: ?): {?1/2, Int1/2} = {
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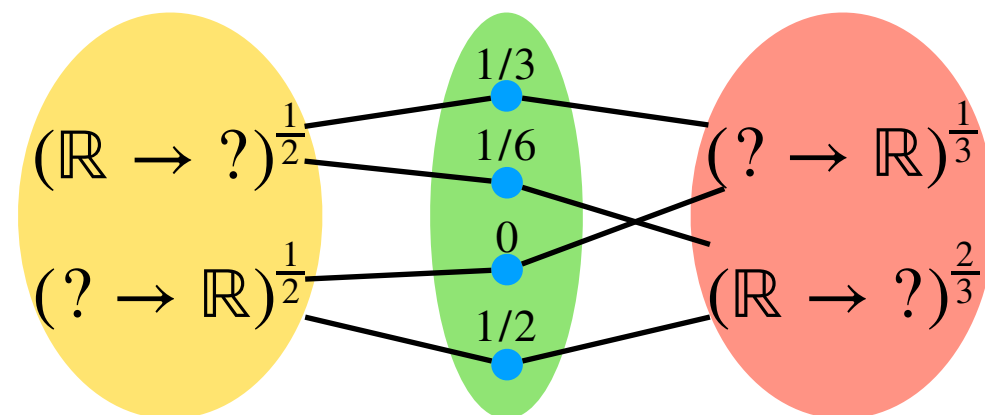
$p = \frac{1}{2}$

→ error {(true :: ?)^{1/2}, error^{1/2}}

It seems that the DGG doesn't hold

It holds if we analyze value distributions!

Thank you!



Thank you!

$$1 \oplus_{\frac{1}{3}} \text{true} : \{\text{Int}^{\frac{1}{3}}, \text{Bool}^{\frac{2}{3}}\}$$

