Weakest Precondition Reasoning for Expected Run–Times of Probabilistic Programs

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- Randomization of some sort occurs almost in any technique related used in cryptography and security
- Model probability distributions in machine learning

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Better Question:

What is the <u>expected</u> run-time (ERT) of C on input σ ?

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■ ERT of C can be infinite, even if C terminates almost-surely¹

$$\begin{split} x &:= 1; \text{ while } (1/2) \ \{x &:= 2 \cdot x \}; \\ \text{while } (x > 0) \ \{x &:= x - 1 \} \end{split}$$

¹i.e. with probability 1

ERT if C terminates almost-surely on σ :

$$\sum_{i=1}^{\infty} i \cdot \Pr\left(\begin{array}{c} "C \text{ terminates after} \\ i \text{ steps on input } \sigma" \end{array}\right)$$

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■ Call such a *t* a run−time.

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• Call such a t a run-time. Denote set of run-times by \mathbb{T} .

■ Complete partial order on T:

$$t_1 \leq t_2$$
 iff $\forall \sigma \in \Sigma \colon t_1(\sigma) \leq t_2(\sigma)$

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The ert Transformer

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The ert Transformer

Use a continuation passing style ERT transformer $\operatorname{ert}[C]: \mathbb{T} \to \mathbb{T}$.

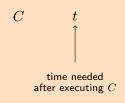
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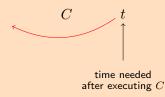
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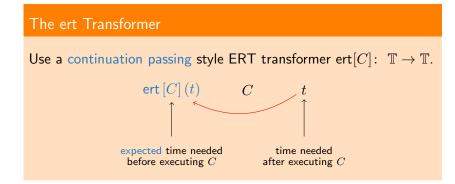
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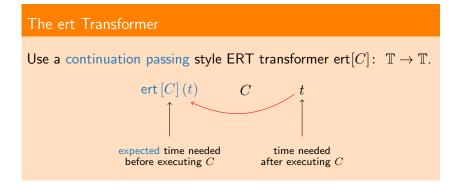


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ERT in Terms of ert

$\mathrm{ert}\left[C\right]\left(\mathbf{0}\right)\left(\sigma\right) \ = \ \text{``ERT of } C \text{ on input } \sigma''$

7

Rules for the ert Transformer		
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while (ξ) $\{C'\}$	$\begin{split} lfp X \bullet 1 + \llbracket \xi \colon false \rrbracket \cdot t \\ &+ \llbracket \xi \colon true \rrbracket \cdot ert \left[C' \right] (X) \end{split}$

Recall the definition of ert [while $(\xi) \{C\}$] (t):

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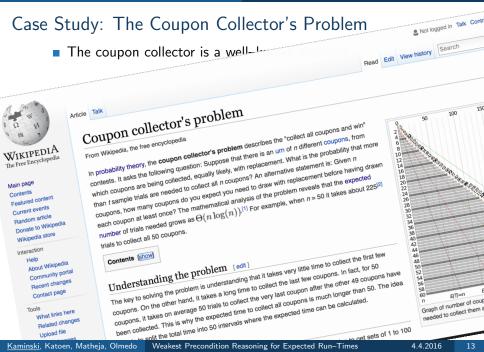
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 - ert calculus is arguably easier to apply no additional variables!

The coupon collector is a well-known problem

Weakest Precondition Reasoning for Expected Run-Times

Case Study





The coupon collector i

ON A CLASSICAL PROBLEM OF PROBABILITY THEORY

P. ERDŐS and A. RÉNYI

We consider the following classical "urn-problem". Suppose that the are n urns given, and that balls are placed at random in these urns one after are n units given, and that the urns are labelled with the numbers $1, 2, \ldots$ and let ξ_j be equal to k if the j-th ball is placed into the k-th urn. We sup pose that the random variables $\xi_1, \xi_2, \ldots, \xi_N, \ldots$ are independent, and $\mathbf{P}(\hat{z}_j = k) = \frac{1}{n}$ for j = 1, 2, ... and k = 1, 2, ..., n. By other words each ball may be placed in any of the urns with the same probability and the choices of the urns for the different balls are independent. We continue this process so long till there are at least m balls in every urn (m = 1, 2, ...). What can be said about the number of balls which are needed to achieve this goal?

We denote the number in question (which is of course a random variable) by $r_m(n)$. The "dixie cup"-problem considered in [1] is clearly equivalent with the above problem. In [1] the mean value $M(r_m(n))$ of $r_m(n)$ has been with the above problem. If [1] the linear value of m(m) is a construction of the random evaluated (here and in what follows M() denotes the mean value of the random

 $\mathbf{M}(\mathbf{r}_m(n)) = n \log n + (m-1) n \log \log n + n \cdot C_m + o(n)$ (1)

where C_m is a constant, depending on m. (The value of C_m is not given in [1]).

In the present note we shall go a step further and determine asymptotically the probability distribution of $r_m(n)$; we shall prove that for every

$$\frac{(2)}{n \to +\infty} \mathbf{P}\left(\frac{p_m(n)}{n} < \log n + (m-1) \log \log n + x\right) = \exp\left(-\frac{e^{-x}}{(m-1)!}\right).$$
(Here and in what follows $\mathbf{P}(x)$ denotes the second se

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which coupons are being collected than t sample trials are needed to coupons, how many coupons do each coupon at least once? The number of trials needed grows trials to collect all 50 coupons. Contents show Understanding th The key to solving the pri coupons. On the other h coupons, it takes on av been collected. This is enlit the tota

In probability theory, the coupon coll

contests. It asks the following questi

Kaminski, Katoen, Matheja, Olmedo

Weakest Precondition Reasoning for Expected Run-Times

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Search

The coupon collector is a well-known problem

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• We model it by the following algorithm:

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- Coupon collector program runs in $\Theta(N \cdot \log N)$ for N > 0



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Thank you for your kind attention!

Backup Slides: The Actual Rule for Assignments

$\begin{array}{cc} C & \text{ert}\left[C\right]\left(t\right) \\ \hline x :\approx \mu & 1 + \lambda \sigma_{\bullet} \, \mathsf{E}_{\llbracket \mu \rrbracket(\sigma)}\left(\lambda v. \, t\left[x/v\right](\sigma)\right) \end{array}$

Backup Slides: ert Calculations and Proof Rule Application

Example 4 (Geometric distribution). Consider loop

$$C_{\rm geo} \text{: } \text{ while } (c=1) \left\{ c :\approx {}^1\!/_2 \cdot \langle 0 \rangle + {}^1\!/_2 \cdot \langle 1 \rangle \right\} \, .$$

From the calculations below we conclude that $I = \mathbf{1} + [[c = 1]] \cdot \mathbf{4}$ is an upper invariant with respect to **0**:

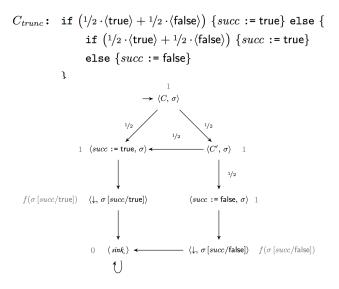
$$\begin{aligned} \mathbf{1} + [[c \neq 1]] \cdot \mathbf{0} + [[c = 1]] \cdot \operatorname{ert} [c :\approx 1/2 \cdot \langle 0 \rangle + 1/2 \cdot \langle 1 \rangle] (I) \\ &= \mathbf{1} + [[c = 1]] \cdot \left(\mathbf{1} + \frac{1}{2} \cdot I[c/0] + \frac{1}{2} \cdot I[c/1]\right) \\ &= \mathbf{1} + [[c = 1]] \cdot \left(\mathbf{1} + \frac{1}{2} \cdot \left(\underbrace{\mathbf{1} + [[0 = 1]] \cdot \mathbf{4}}_{=\mathbf{1}}\right) + \frac{1}{2} \cdot \left(\underbrace{\mathbf{1} + [[1 = 1]] \cdot \mathbf{4}}_{=\mathbf{5}}\right) \\ &= \mathbf{1} + [[c = 1]] \cdot \mathbf{4} = I \ \preceq I \end{aligned}$$

Then applying Theorem 3 we obtain

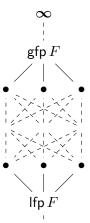
$$\mathsf{ert}\left[C_{\mathsf{geo}}\right](\mathbf{0}) \ \preceq \ \mathbf{1} + [\![c=1]\!] \cdot \mathbf{4} \ .$$

In words, the expected run–time of C_{geo} is at most 5 from any initial state where c = 1 and at most 1 from the remaining states. \triangle

Backup Slides: Operational RMDP

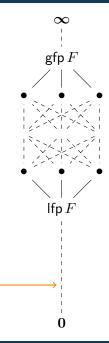


Backup Slides: Park's Lemma

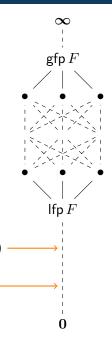


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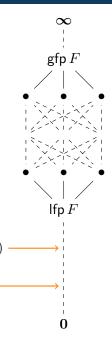
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F(I)V

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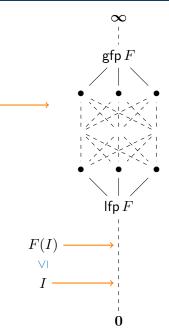


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